

November 7 - 9, 2014

OryCon 36

Windows to Futures Past



M. ROLAND

GAMESTORM I 7

March 19-22, 2015

gamestorm.org



Vancouver Hilton
301 W. 6th St, Vancouver WA

4-Day

Memberships: \$40
Sept 3rd, 2014 - Nov 10th, 2014

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OryCon 36

November 7 – 9, 2014
Oregon's Premier
Science Fiction Convention

Portland DoubleTree Hotel
Portland, Oregon

Author Guest of Honor
William F. Nolan

Artist Guest of Honor
Mark Roland

Editor Guest of Honor
Jason Andrew

Music Guest of Honor
Vixy & Tony

Cosplay Guest of Honor
Jesse Lagers

Ghost of Honor
Jay Lake

Souvenir Book Design:
Meredith Cook
www.mulchmedia.com

Special thanks to D. Stephen Raymond and
Shauna McKain-Storey for reviewing and
editing the text.

Moonage Lightstorm, Mark Roland

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Welcome to OryCon 36

Letter from the Chair



Welcome to OryCon 36! We have a great weekend planned and hope you will avail yourself of all the convention has to offer. It is my pleasure to introduce this year's Guests of Honor lineup: **William F. Nolan**, best known for co-writing Logan's Run with George Clayton Johnston, is a prolific author in sci-fi, fantasy and horror genres; **Mark Roland** has created incredible artwork for years and provided us with some of his amazing talent for our memorabilia; **Jason Andrew**, editor of technical documents, games and science fiction, will share his expertise as Editor Guest of Honor; **Vixy & Tony**, performing together since 2005, will entertain us as our Musical Guests of Honor; a Cosplay Guest of Honor is new to OryCon and **Jesse Lagers** brings years of costumes and prop experience to share with us; finally, we lost OryCon 35's Special Guest of Honor, **Jay Lake**, so we host him as our Ghost of Honor. There will be a memorial held, check your program for time and place.

Conventions are run on grit, guts and volunteers and this year is no exception. I'd like to thank the staff and committee members who have put OryCon 36 together. You all have worked miracles and I appreciate your efforts more than you know. I'd like to encourage all of you to be involved as well. There are always opportunities to help make the convention better. If you find yourself with time to spare between panels, please check in with the Volunteer Department and get a look behind the scenes, even for just an hour or two.

Now go out and carpe conventu!

Devlin Thomas Stuart Perez

OryCon 36 Chair

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OryCon Policies

OSFCI Code of Conduct

Oregon Science Fiction Conventions, Inc. does not tolerate discrimination or harassment of any kind, including but not limited to physical assault, battery, deliberate intimidation, stalking or unwelcome physical contact. This policy applies to your interactions with fellow con-goers, program participants, hotel employees, and guests of the hotel. Be respectful of and courteous towards others. If you have graduated from kindergarten, we expect you to understand that you need to ask before you touch and that "no" means "no". If someone tells you "no" or "go away", your business with them is done. Note that falsely reporting harassing behavior is, itself, a harassing behavior under this code of conduct.

If you feel you have been harassed, please find the nearest OryCon volunteer, identifiable by a burgundy badge ribbon with gold lettering. Alternately, please contact the Information Desk in the lobby, the Office staff in the Weidler room during operating hours, or the Operations staff at any time in the Portland room on the second floor.

Violation of this policy may result in action by the con committee ranging from warnings to having your membership revoked with no refund, and the decision of the event chair is final. Action by the convention in no way precludes the injured individual or the hotel from pursuing whatever remedies, civil or criminal, they see fit.

After the event, OSFCI may take further action, including banning the offender from further events.

Please note that other behaviors, including but not limited to destruction of hotel property, can also result in the actions described above.

A copy of the procedures for enforcement of this code are available on the OSFCI web site at osfci.org/code.html.

Smoking and Vaping Policy

By Hilton policy, smoking and vaping are prohibited in all DoubleTree properties, including but not limited to sleeping rooms, meeting areas, and the restaurant and bar. They are also prohibited outside in most areas close to the hotel entrances and air intakes. You can smoke or vape outside the ballroom entrance if you remain more than 25 feet from the doorway. The park across the street is available until it closes at midnight. Please remember there is no smoking at the TriMet station either.

Party Policy

What is a party? Any event held in hotel space where fliers are posted; public invitations are given out (verbally or written); or if Convention Committee or Hotel Security deems it to be a party.

Rules: A member of OryCon must register the party with OryCon Hotel Liaison. This person will be responsible to see that the rest of the rules are followed in their party.

NEW: The hotel policies on signage have changed. See the new Signage Policy for clarification.

The list of parties will be handed off to the OryCon Party Coordinator at con.

Responsible individual must not be under the influence of alcohol.

A contact list for individuals responsible for each party must be given to the OryCon Party Coordinator prior to the event.

If alcoholic drinks are served, ALL members must show valid identification.

Responsible individual must attend their party during party hours, or if needed, leave someone connected with them in charge, with a way to be contacted if they are required to be somewhere else.

No alcoholic drinks in other hotel or convention space. All alcohol must remain in the party room.

Comply with all hotel rules and Oregon state law. If you do something that gains the attention of the hotel (noise complaints, smoking, etc.) then the person or persons responsible for the room and party are responsible for any fines or legal problems that may arise.

Weapons

The wearing of weapons or anything that may resemble a weapon is prohibited. The use of a weapon as part of a Masquerade/Costume event costume must be approved by the event director before the event, and may only be worn during, in transit to, or from the event. Failure to comply with this policy is grounds for immediate expulsion from the convention. Any weapons purchased in the Dealer's Room or Art Show must be securely wrapped before leaving the Exhibit Hall and stored in a hotel room, vehicle, etc. We understand that most people who want to display weapons are careful and responsible. However, due to the present liability laws, the risk of accident or distress, and to preserve good relationships with hotel staff, we have adopted this policy. Please keep weapons in your rooms.

Masks

The hotel requires that no facial masks be worn in the lobby area for security reasons. There will be signs denoting the boundaries of the no-masks areas. In addition, people wearing full face paint will not be served alcohol in the restaurant, bar and Writer's Rest (they have to be able to tell whether you and your ID match). For everyone's comfort, please keep these rules in mind.

Child Policies

All children must be registered with the convention and must be accompanied by an adult. Children ages 5 and under are admitted to the convention without charge and will be issued a badge that must be kept with the child (or a nearby diaper bag, for example) rather than with one of the parents. The child must be under the supervision of an adult, or in the official Child Care Area, at all times. If a young child is found unattended, he or she will be delivered to the Child Care Area and the responsible adult(s) will be billed.

Children ages 6-12 are admitted at half the adult price and may operate independently as long as they cause no problems. Those not capable of operating responsibly on their own must be kept under adult supervision or taken to the official Child Care Area.

All children 12 or under must be under direct adult supervision after 8 PM.

Children 8 and over may work as convention volunteers, but those aged 8-11 may do so for no more than 4 hours per day. Those aged 12-16 may do so for no more than 6 hours per day.

Photo Policy

By entering the OryCon convention space, members consent to video and/or audio recording by both OryCon staff and other event attendees. Visual recording includes both photography and videography. Some convention spaces or events will prohibit or restrict visual and/or audio recording; signs will be posted indicating such restrictions.

For the purpose of visual recording, OryCon event spaces are not public. Attendees may ask photographers and videographers to not be specifically recorded; however, unintentional or non-specific recording is likely due to the nature of the convention. People have a reasonable expectation of privacy and the right to control visual and audio recording in their hotel rooms.

When stopping for photography in a hallway, please be brief and do not block the flow of hallway traffic. Be aware that a flash or other light source may interfere with event activities.

OryCon will only accept photo submissions if they include an explicit statement from the owner of the work giving OryCon permission to reproduce, publish, and distribute the work for the purpose of promoting OryCon. Submissions must be sent in the form of links to online galleries (Flickr, YouTube, Photobucket, Facebook, etc.). Attachments will be ignored. Please send all submissions to photos@orycon.org.

Signage Policy

OryCon staff and attendees may only put up signage with blue painters tape in the following approved areas (tape MUST be on the backside of signage and not visible): Inside OryCon space (in panel rooms and ballrooms); on easels provided for signage; on panel room doors when printed on the official template; the walls of the elevator landings on the 14th and 15th floors. Flyers may also be posted on the OryCon-provided easels or signposts (check at the Info Desk for locations).

Flyers need to be printed per the hotel provided template. A copy of the template

is available in the OryCon Office.

Do not post signs in the following areas: elevators; lobby, restaurants, and coffee bar; hotel public restrooms; any entry/exit door to the Hotel. Signs posted in disallowed places will be removed.

Lost & Found

Lost and Found is located in the Operations Office. Following a convention or event, all unclaimed lost and found pertaining to that convention or event will be logged and placed in a box with the convention year and a list of the contents. Also listed on the box will be a date three years later.

Every year, for three years, this box will be brought to the corresponding convention where its contents can be claimed. After three years, as marked on the box, the contents remaining will be donated to an appropriate charity, or thrown out as deemed appropriate.

Have a question?

Visit the Info Desk (located in the hotel lobby, across from the coffee bar) or ask anyone wearing a burgundy ribbon with gold lettering (ConCom ribbon).





***An organization for
published & aspiring writers.***

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www.willamettewriters.com
(503) 305-6729
wilwrite@willamettewriters.com

Hours of Operation

Art Show

Thursday

Limited Artist Check-in 8pm-11pm

Friday

Artist Check-in 9am-1pm

Open to Membership 2pm-6pm

Saturday

Open to Membership 10am-7pm

Sunday

Open to Membership 9am-11am

Close-out for Auction 11am-12pm

Auction 12pm-2pm

Pick-up art/Tear-down 30 minutes after auction ends -5pm

Artists may begin checking-out 11:30am

Child Care

Friday 3pm-11pm

Saturday 10am-11pm, with breaks at 1pm-1:30pm and 6pm-6:30pm

Sunday 10am-3pm

Dealers Room

Friday 12pm-6pm

Saturday 10am-7pm

Sunday 11am-4pm

Fan Lounge (Rm 1455)

Friday 3pm-Late

Saturday 10am-6pm

Endeavour Reception & Westercon 69 Room Party 8pm

Fan Tables

Friday
12pm-7pm

Saturday
10am-7pm

Sunday
10am-4pm

GameStorm Gaming Library

Friday 12pm-12am

Saturday 8am-12am

Sunday 8am-2pm

Open Gaming

Friday 12pm - Sunday 2pm
(rooms are open 24 hours)

Hospitality (Rm 1555)

Friday-Saturday

Breakfast 7am-10am

Lunch 11am-5pm

Dinner 6pm-8pm

Snacks All night

Sunday

Breakfast 7am-10am

Lunch 11am-3pm (doors close at 4pm)

'Writer's Rest' Hospitality Bar

- 21 yrs and over (Rm 1563)

Friday & Saturday
6pm-2am

Info Desk

Friday 10am-9pm

Saturday 9am-9pm

Sunday 9am-6pm

OryCon Office

Friday 10am-8pm

Saturday 10am-9pm

Sunday 10am-2pm

Registration

Friday 11am-10pm

Saturday 9am-10pm

Sunday 9am-2pm

After hours Reg will be on call.
OryCon 37 memberships will go on sale at noon on Sunday. Sales will continue until around 2pm, depending on traffic.



Get Connected!

orycon36.sched.org

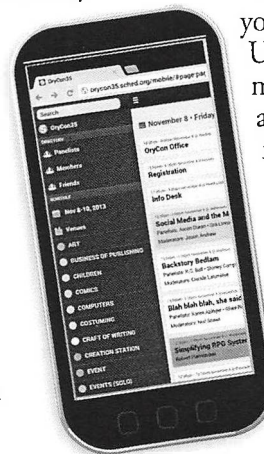
OryCon 36 programming is now available online via a mobile-friendly website at orycon36.sched.org. No account is necessary to view the programming information. Set up a free account with Sched and you can create your own custom OryCon schedule.

Don't Miss an Event

All of OryCon 36 programming is listed online. Panels can be sorted by date, track topic, location, and by panelist. When viewing panelist schedules, the information is separated into "speaking" and "moderation" schedules and is not integrated with the rest of the panelist's schedule.

Stay Up-to-Date

Sched will cache the schedule data to your mobile device for offline access. Use the "refresh" button in the options menu while connected to the internet and Sched will update your programming data with the latest OryCon information. OryCon staff will update Sched data regularly throughout the con.



Find Friends

Sched.org has optional social features that are integrated with Facebook, Twitter, LinkedIn and Foursquare, and will easily share your custom schedule with your friends. You can connect your Sched account to any of these social networks via the settings page.

Need Support?

For additional support with Sched visit support.sched.org.

Volunteers

On top of the amazing feeling of helping out, we also offer free swag to the volunteers on the last day of con. The swag comes straight from the vendors' tables and includes lots of wonderful items that are donated just to reward the volunteers. Those who volunteer the most hours pick an item first and then so on down the line. So the more hours you volunteer, the higher chance of picking your swag first!

So, got an hour to kill? Want to help out? Just want some free swag for sitting in a chair? Please contact volunteers@orycon.org for more information.



Photo by Mark of Twin Thornes

Activities & Events

Art Show

The OryCon Art Show features fantastical works from all facets of fandom. From steampunk to faeries, dragons to deathstars, our artists translate their visions into two and even three dimensions! Stop by and see what your favorite local artist has been up to in the last year, and discover new artists who have recently joined us. While visiting the Art Show, be sure to fill out a ballot for the Member's Favorites Awards, and don't forget to fill out a Bidder Registration Card should you decide to join in the bidding!

Featured events this year include body painter extraordinaire Matt Huntley. Drop by the foyer area of the Exhibit Hall on Saturday and watch as he transforms a live model into a work of art. Scheduled Artist Demos and Sketchbook Critiques are happening on Friday and Saturday, and Saturday morning, Mark Chapman will hold a Kinetic Sculpture Build and Race. This event is limited to 10 participants, materials will be provided. Sign up at the Art Show desk Friday afternoon (2pm-6pm).

Art Show is located in the Exhibit Hall next to the Dealer's Room and is open to membership. Please do not bring in any food or drink. No photography is allowed in the Art Show. Want to help run Art Show next year? Meet artists, help with sales, and hang out with the cool kids? Drop a line to artshow@orycon.org and we'll sign you right up!

Author Alley

Exciting new times between the Dealer's Room and Art Show! This year we're trying on "Author's Alley". A row of author's tables, vendors all, will be laid out along the curtain wall separating the Art Show from the Dealer's Room, on the Art Show side of the wall. As it is inside the Exhibit Hall, and an extension of the Dealer's Room, the hours are the same as the Dealer's Room.

Child Care

Childcare will be provided by professional adult nannies. The parent or legal guardian must sign a medical waiver so that the nanny can release

the child for emergency medical care in the event of an emergency and the parents cannot be located in a timely fashion. We also require a liability waiver. Both forms will be available at check in. Scrip will be available at the rate of \$5 per hour or 5 hours for \$20. For security purposes the room number will only be given to scrip purchasing convention members at the OryCon Office. Waivers are available on the orycon.org website.

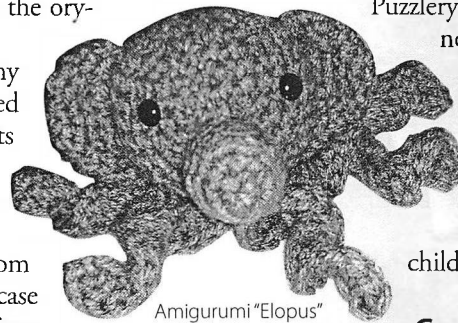
Low allergy healthy snacks, safe toys, G-rated videos, games and arts and crafts will be available. We plan on having beds and a playpen for naps in a separate room from the play area, in case your child needs quiet time. The kids always have a lot of fun. We do not have any spare diapers so please leave all the necessary supplies for infants and toddlers in training pants. Pajamas might be a good idea if the child is staying late. Hot meals, bottle or spoon feeding snacks, medication and special nutritional needs, are the responsibility of the parents. Please alert the nannies of any allergies.

This service is provided on a first-come, first-served basis. The nannies are legally allowed to take only a certain number of kids (total number is age dependent) at a time. A \$10 surcharge will be applied for late pickup. For more information or to donate child-appropriate items please contact Iliia Whitney at childcare@orycon.org.

Children's Programming/ OryKids

We have been expanding children's programming in the last few years to help make OryCon a more family-friendly event. OryKids programs

explore fan interests like gaming, costuming, science, crafts and stories/writing; and are scheduled in one centrally located room. We have widened the age range to (approximately) 3-12 for different activities. Special events for 2014 will include a dance, a costume parade, morning box fort play times and gaming activities with the folks from the Interactive Museum of Gaming and Puzzlery (IMOGAP)! Please



Amigurumi "Elopus"
by Kaitlynn Jensen

note that our programs are not childcare and that OryCon rules and common sense should guide you in whether or not to accompany your child.

Creation Station

A warm welcome wagon for anyone, of any age and any skill level, Creation Station is for people who are new to something – OryCon, science fiction cons, being a panelist, experimenting with a type of fan creation or performance. Our panels are about audience participation. They are usually either DIY, teaching attendees how to engage a type of writing, editing, art, craft, costuming, cosplay, or they include fandom celebrations. While OryCon has been our home for 6 years, we got our start in anime cons, and a lot of our content has been designed by and for teens and young adults, with a lot of appeal for tweens. Our new hands-on how-to workshops this year include learning to make Amigurumi, Light-Up TARDIS Hats, repurposed leather props, anodized titanium, and Hunger Games District Pins.

Costume Contest

OryCon36 is holding a costume contest in a format closer to what you may have seen at other conventions. We have some incredible costumers and cosplay enthusiasts in our membership, and to encourage that sector of our community, we will be staging a more traditional competition. We will have a panel of three judges, including our cosplay GoH, Jesse Lagers!

There will be three categories for the competition: **Cosplay**, for those that want to compete against others that focus on developing a character with careful attention to detail, accuracy and technique. **Costuming**,



Interactive Museum of Gaming and Puzzlery (IMOGAP)

(Costume Contest Continued...)

for individuals or small groups that have created a cool idea or project, with less emphasis on the details of creation and more on the presentation and effect. Kids, for our contestants under 18 that wish to show off their awesome outfits. Teenagers 16 and above can compete in the first two categories if they wish, but the kids category is to encourage younger competitors to show us what they've got, even if they don't have the resources to develop something at the higher levels.

The competition will be Saturday starting at 6pm in the Multnomah/Holladay ballroom. Kid's judging starts first, followed by costuming and then cosplay. Photos are being taken in Ross Island during the same period.

Contestants will need to be prepared to gather before the contests for picture taking and organization. Please get a registration form from the office prior to the contest and bring it with you to the Ross Island room between 5pm and 5:30pm Saturday if you wish to compete. Children participating in the OryKids Costume Parade should come directly to the Ross Island room after they are finished.

Cosplay category contestants will be meeting with the judges before the contest to provide them an opportunity for a close up analysis of their outfit. If you wish to compete in this category, please bring your completed form to the main ballroom promptly at 4:30pm Saturday.

Dances

This year we have a new DJ for your enjoyment who will be rocking the ballroom Friday and Saturday nights. His name is DJ Ahkren and he boasts having more songs than iHeart Radio. Expect to hear beats to get you on your feet. He will be bringing some new remixes along with our midnight must haves. Dance begins at 10pm in the Multnomah/Holladay ballroom. We hope to see you there!

Dealer's Room

Need that perfect gear for your steampunk outfit? Looking for a particular book? A fabulous piece of jewelry? Curious to know what the latest games are? A clever T-shirt? Come to the Dealer's Room! We have almost

40 vendors just waiting to supply you with almost anything your heart desires. We're across the way from the main lobby, in the Exhibit Hall (next to the ground floor of the parking garage.) Come visit!

Fan Lounge

(Rm 1455) The Susan C. Petrey Memorial Fan Lounge is a community area for fans to meet and hold gatherings during OryCon. If your club/guild/committee/alliance/group of friends would like a free area to host a get-together, please email fanlounge@orycon.org for current openings in the schedule, or sign up on the door of the lounge at the convention. View orycon36.sched.org latest schedule information. Refreshments will be provided, and the only requirement is that your event is open and welcoming to any fans who might wander in. Folks just looking for a place to sit and relax are welcome, too!

Fan Tables

Need a break but don't want to miss the fun? Stop by the Fan Tables mini con in the Ballroom Lobby. Here you can find a fan group to join, a future event to attend, and much more.

Open & Scheduled Gaming

Gaming returns to OryCon, sponsored by our sister convention GameStorm (gamestorm.org). Come visit the Cascade rooms upstairs and try your hand at one of the many games in the game library or try out one of the new ones you just grabbed in the Dealer's Room. Scheduled games will be listed via the electronic program (orycon36.sched.org). Be sure to check for announcements on the bulletin board next to the GameStorm library.

Hall Costumes

What would a con be like without people in costumes roaming the halls? A lot less colorful all around and perhaps a bit less interesting for some. Costumes that people can see up close

can be fascinating regardless of whether the outfit is simple or extravagant. It is a form of self-expression called wearable art and while some may say "Art who?", many would be disappointed to see it disappear. Hall costumes have started many a conversation and more than a few friendships. They've been around since the early days of the conventions and will most likely (hopefully) be around for a long time to come. Why do we give awards to people who make and/or wear these sometimes-silly, sometimes-scary,

frequently thought provoking creations? To say "Thank You" for visually livening up a weekend for a lot of people and for having the courage (and talent) to do so. So to everybody in the "funny clothes" this weekend -- Thank you!

Hospitality

(Rm 1555) Hospitality is a perk where all membership can find lots of good munchies—both healthy and not-so-healthy. Does your panel schedule not leave enough time to visit a restaurant? Up at the wee hours of the morning and nothing seems open? Come join us at Hospitality for snacks, quick food at meal time hours, or all-night nibbles when you get the munchies. When you wake up, at what ever hour that happens to be, wander in for a fresh-brewed cup of coffee and some friendly, fandom conversation.

Our menu this year features Pulled Pork Sandwiches Friday night and a Saturday night Taco Bar. Breakfast will be the usual suspects with bagels, toast, cereal, breakfast breads, fruit and oatmeal. Lunch will have sandwich and salad fixings, wraps, meats, cheeses and crackers. We will have options for all diet types and ingredient lists will be posted on food at time of service. Please note food and drink cannot be taken from Hospitality.

Writer's Rest Hospitality Bar

(Rm 1563) Come on up to Writer's Rest, the OryCon bar. A quiet place for those 21 and up, Writer's Rest is in memory of all the writers that have left this plane of reality. We lost Jay Lake this year, so in memory of him and others, come visit us on Friday and Saturday nights and toast their memory. Located down the hall from the Hospitality Suite; come on in and join us. 21 and over please.

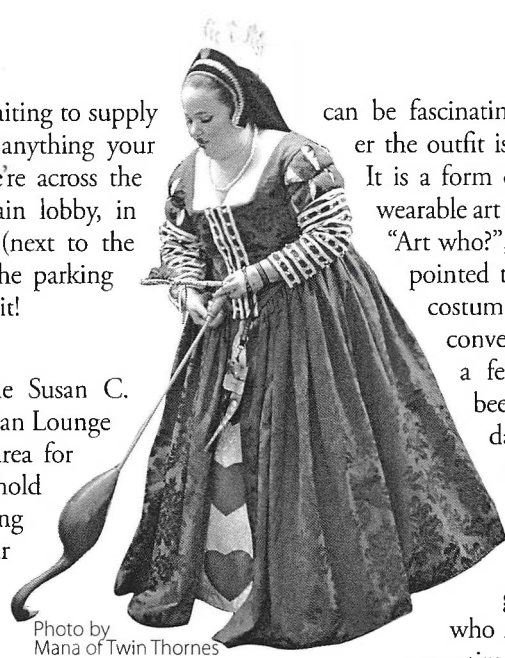


Photo by Mana of Twin Thornes

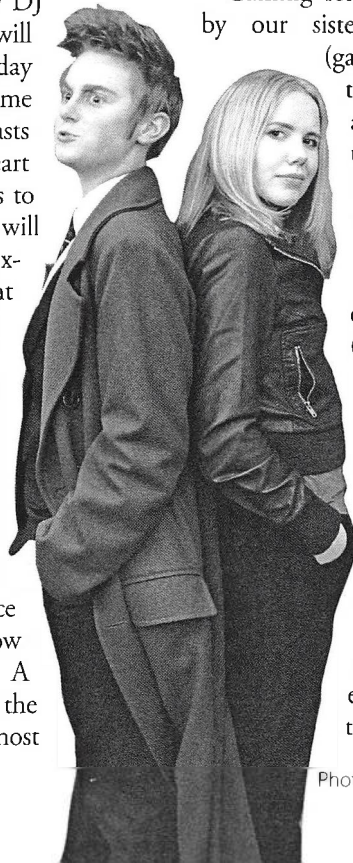


Photo by Mana of Twin Thornes



Photos by Mana of Twin Thornes



Music & New Song Contest

A grand welcome to our Music GoHs, Vixy and Tony! They've been favorites in Seattle for years, and we're happy to have them on the big stage this year. The Doubleclicks are back! Catch their Sunday morning concert. Welcome to our new performers, C.D. Woodbury from Seattle and Riona Aibhann from Portland. PDX BroadSides are back after their popular OryCon debut. Former Friends of Filk GoH Jeff Hitchin is returning for the first time in several years. Old favorites playing include Frank Hayes, Cecilia Eng, and Dave Rogers.

The filk world lost a legend this year. Come to the Joe Bethancourt Memorial Filk panel on Saturday to remember the man from the overland stage.

We'll be announcing the theme for this year's new song contest on Friday at the con. Test your songwriting skills for a chance to win a gift certificate from Friends of Filk. Two hours prior to presentation, lyrics must be submitted for review to Daniel Reitman (dreitman@spiritone.com) or Andrew Ross (admnaismith@hotmail.com) in person or via email. A detailed explanation of the rules can be found on the web (www.orycon.org) and on the electronic schedule.

If you want to get on the stage yourself, come join the Band Scramble. Put your name in the frying pan at the Info Desk before 1pm Saturday. Find out who you'll be playing with, then come back Sunday afternoon and sing your heart out. And, of course, we'll be holding the late night song circles as long as people can stay awake - or at least until the hotel chases us out of the room.

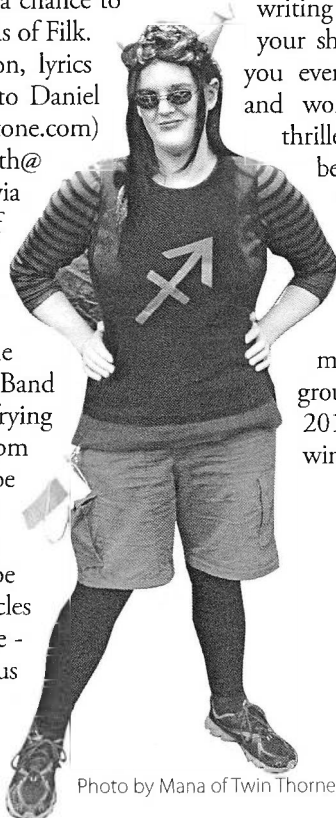


Photo by Mana of Twin Thornes

Open Reading Critiques (ORC)

An Open Read & Critique (ORC) is an opportunity to read the first 750 words of your short story or novel aloud to your peers and receive a Clarion-style critique of your work. Our theme is "How to Hook a Reader." All writers and genres are welcome! Look for sign-up sheets outside our meeting room starting Friday morning (first come, first served). Content should be rated PG-13 and contain no explicit sex, graphic violence, or excessive profanity. More info online at www.orycon.org.

Writer's Workshop

OryCon's Writers' Workshop is a great way to get your writing in front of local professional editors and authors for helpful critique feedback. Have you ever thought about what a professional in the writing field might think of your short story or novel? Have you ever sent out a manuscript and wondered if the editor is thrilled, bored or something in between? Wonder no more! Our popular workshop sessions provide the opportunity to listen to friendly, but frank, feedback of your manuscript in small, private group settings. Look for our 2015 manuscript submission window next June!

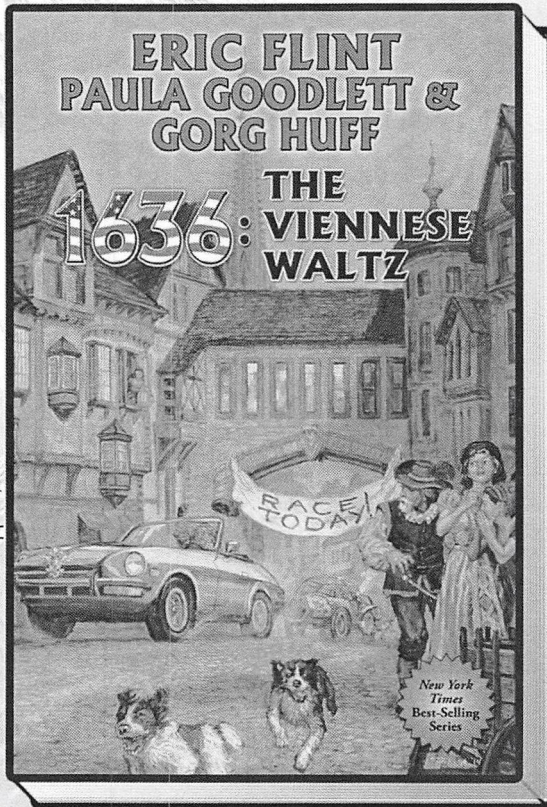
Dealer's List

- Aether Work LLC
- AM Brosius and Byte Productions
- Angelwear Creations
- Attention Span Games
- Beerhamster
- Book Universe
- Celtic Moonlighting
- Cordochorea Creations
- Dragon's Head Books
- DragonStorm Sports
- Ember Fox Arts
- Fantasy Creations
- Firefox
- Foxtail Artisanry
- Friends Of Filk
- Fuzzy Hedgehog Press
- Games Plus
- Geeky Wench and the Odd Little Bird
- Guardian Games
- Maria Berry Enterprises
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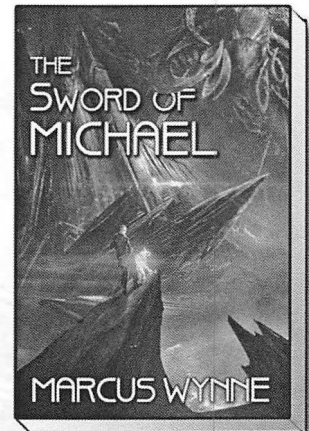


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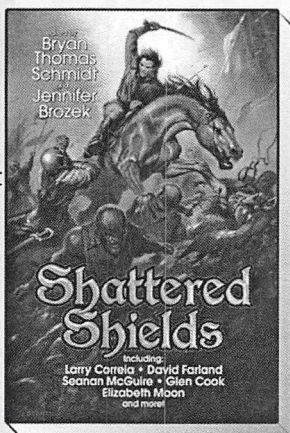
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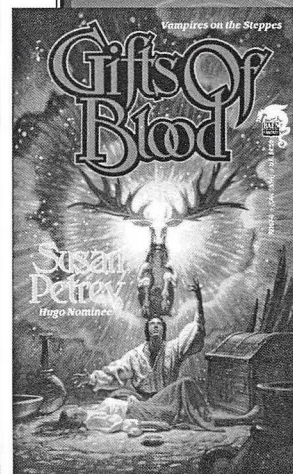
The Petrey scholarship is a memorial to Susan, a friend and early member of Portland fandom. Since her death in 1980 we have raised money to annually send aspiring writers the Clarion Science Fiction Writer's Workshops. This was an event Susan had hoped to attend herself but was unable to do so because of financial reasons. For Clarion West the fund also sponsors a Petrey Fellow, one of the professional writers who teach at the workshop.



OryCon is our main fundraising venue. Stop by the dealers' room where eggs will be available for sale for \$2. Every egg is a winner of a prize. Donations are always welcome. If you can help now, or at any time in the future, please contact us c/o Wrigley- Cross Books, 2870 NE Hogan Dr., Ste E, PMB 455, Gresham, OR 97030 or email us at susanpetrey@comcast.net or call 503-667-0807.

Currently, two scholarships are being awarded annually, one to Clarion Science Fiction Writers' Workshop in San Diego and one to Clarion West in Seattle. Recipients for the scholarship have been selected by the workshop directors based on need and talent. In addition, for the last several years the fund has sponsored one of the Clarion West instructors as the Petrey fellow. See the full list of scholarship recipients and Petrey Fellows at osfci.org/petrey.

The fund is administered by us, and is legally a part of Oregon Science Fiction Conventions Inc., a 501(c)3 tax exempt organization.
- Debbie Cross,
Paul M. Wrigley



Gifts of Blood,
a collection of
Susan's stories

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Happily Ever After

By William F. Nolan

On the way back to level 12, in the spacecab, Donald Spencer couldn't resist the impulse to sing. The android pilot looked curiously at him, and Spencer smiled.

"I'm just happy," he told the android. "Bought a rather expensive wedding present today—to celebrate the end of bachelorhood. I've been a married man for exactly"—he checked his wrist, "—six hours and twenty-seven minutes."

"Congratulations," said the pilot. "I hope that you and your wife will live happily ever after."

Spencer nodded at this ancient response. Feed an android information and the standard clichés emerge. But it was something to think about . . . living happily ever after.

Paula Spencer impatiently watched her husband step out of the humming spacecab. He waved a greeting as the Walk brought him swiftly down to her. Then he was in her arms.

"Well . . . where is it?" she demanded in mock anger, stepping back. "You said you were going out to buy us a wedding present."

"And so I did." Spencer pointed skyward. "It's up there."

"What's up there?"

"Our wedding present," he grinned. "I bought us an asteroid."

"Don—you're joking!"

"Twenty thousand credits is no joke," he said. "We are now the legal owners of Asteroid K-157 in the Luani Cluster."

Stunned, Paula blinked at him. "But can we afford it?"

"It's a solid investment, honey," Spencer assured her. "Nobody loses money on asteroids these days. Now, I've arranged everything. We leave tonight for the Cluster. Our living quarters are all set up and waiting . . . so how's about a smile for your rich, new husband?"

"Oh, I'll do better than that," Paula said—and brought her lips softly to his.

The trip out to the Cluster was perfect. As their new home swung into sight on the ship's wide viewscreen, Donald Spencer knew that he'd made a shrewd purchase. In ten years an asteroid would fetch at least 50,000 credits on the Earth market. The furiously expanding population guaranteed it. Some of his business friends had been skeptical, warning him against the deal, telling him that no one really knew much about the Luani Cluster, that he might run into trouble there—but Spencer ignored them. They were simply jealous of his business ability. In a few years Luani would be completely settled, and real estate would soar.

"Ready, darling?" he asked.

Paula Spencer nodded excitedly.

The couple shook hands with the Captain, then transferred to their personal landing craft. Spencer raised a hand—and a section of the passenger rocket's outer hull slid back. The small silver craft bulleted toward K-157, leaving the giant ship behind to continue its galactic voyage.

The landing was smooth—and Donald Spencer took his wife's hand after the atomic motor had stilled.

"Happy?"

"You *know* I am, Don."

"Then, c'mon. Meet your asteroid!"

They scrambled out of the ship. The air was heavy, but breathable. In rising waves, the tall, blue trees and multi-colored vegetation of Asteroid K-157 pressed around them, all but engulfing their tiny spacecraft.

"I had a section cleared for us," Spencer told his wife. "The house is just beyond those trees."

"I can hardly *wait* to see it!" Paula said, running ahead of him across the springy green soil.

He joined her at the clearing's edge, smiling at her reaction. Paula clapped her hands together in delight.

"Don, it's wonderful . . . all I'd hoped for!" she said, hugging him.

The new house was low and modern, sculptured to the alien soil, a flat plastibrick structure gleaming under double suns. As they approached it, the front door slid silently open for them.

"All the comforts of Earth," said Spencer. "Even a microfilm library."

"Are we . . . alone here?" Paula asked.

"Absolutely. The last of the building crew was due out yesterday. The entire place is ours."

She darted through the house, exclaiming at all the latest electronic marvels. In the bedroom, she turned to face him. "We're going to make this the most *tremendous* honeymoon any couple ever had."

"That," he grinned, "will be a pleasure."

Later that night Donald Spencer awoke to find the bed empty beside him. He got up quickly, calling Paula's name. When she failed to answer he pulled on his robe and rushed outside into the bright moonlight.

"Paula—are you out here?"

Then Spencer saw her, standing at the edge of the clearing, facing the massed line of blue trees.

"Darling, I was worried." He put a hand on her shoulder.

She turned calmly, the moonlight filling her eyes. "I needed some fresh air. The room was stifling."

"Sure you're all right?"

Paula didn't reply, turning slowly away from him. Spencer was puzzled, strangely uneasy, yet nothing seemed to be wrong.

"Let's go back to the house."

"No," the girl said firmly. "I want to stay out here."

"But—"

"You go in if you wish."

Spencer shrugged, a little angry. He walked back, trying to pinpoint the difference he had noticed in Paula. She had somehow changed . . .

"Exactly *how* have I changed, Donald?"

He spun around; she had followed him back. Then he gasped; how had she known—

"—What you were thinking?" she finished his mental question.

"Because I can read your mind now, of course."

She stood there in the doorway, framed in soft moonlight, smiling at him as a mother smiles at her child.

"It's true," she said. "I can also move faster than you can. I'm much stronger. In fact, I could easily kill you with one blow. Easily."

"Good God," said Spencer. "What kind of nonsense is this?"

"Not nonsense. Fact. All of it can be yours, too. The trees will accept you, I know they will."

Spencer began to speak, but she raised a silencing hand.

"I walked out for air, earlier, while you slept—but it was really not for air at all. The trees had called me. They wanted me to become part of them, part of this place . . . and so I did."

"Paula, what are you telling me?"

"That this asteroid is alive. That the blue trees are alive, and have mental powers far beyond our own. They called me tonight, and I went out to them, ate the fruit I found on their branches. Then I was one of them. I'm sure they want you too, Don. Go to them . . ."

"You're just tired. The trip, the new house . . . Maybe in the morning we can—"

"In the morning," she told him, "I won't be here. At least not as you see me. The mutation will be complete by then. This creature you call Paula will be gone; I'll be part of *them*."

She extended a hand. Spencer saw that she held a triangular piece of fruit, which cast a subtle, blue glow in the darkness.

"We're in a new Garden of Eden," she said softly. "Eat this and you'll be free, as I am free."

Spencer moved back from her. He believed Paula now; she *had* changed, and something on this asteroid had effected that change. The Luani Cluster was undeveloped, wholly alien; no one could specify exactly what Man would encounter here . . . That was one of the risks. He knew he'd made a terrible error in seeking out this place, that because of his error the woman he had loved was lost to him. Paula was no longer his wife—no longer human.

"Well, Don?"

"I—I don't want to join you," he said, watching her cold eyes. "I'll leave in the morning. The house, the asteroid is yours. Everything."

She laughed, and a sudden chill made him shiver beneath his robe.

"You'll never leave. No one can. All the others—the construction crew—they're out . . . with the trees. By morning you'll be one of us."

"Then I won't wait for morning. I'll go now. I can make contact with a passenger ship near Ariel and—"

"You're acting like a fool, Don." Her voice was edged. Whatever possessed her was angry.

Spencer turned, entered the bedroom, and hurriedly began to dress.

Paula watched him from the doorway, unsmiling, silent.

He walked quickly past her, out to the waiting spacecraft. "Paula . . . goodbye."

"Not goodbye, Don. There'll never be a goodbye for us."

Spencer mounted the ladder, opened the airlock, put one foot inside the rocket. Then, on impulse, he turned.

The trees seemed much closer.

"They are," Paula said, reading his thought. "You only have a few seconds, Don. Eat from the tree, or—"

"Or what?" he demanded.

"Or be destroyed with the rocket."

"Go to hell!" said Spencer as he closed the airlock.

Outside, the trees were all around the silver ship; the clearing had completely vanished.

Sweating and impatient, Spencer turned to the controls—then paused. He slowly raised his head. Something . . . someone was calling him with an urgency he could not resist. Something wanted him . . .

The trees. The trees wanted him.

Moving with a calm deliberation, Spencer opened the lock. They waited for him, offering their shining, blue branches in the bright moonlight, offering immortality.

He climbed down the ladder, putting out a hand toward Paula, toward the fruit of the tree.

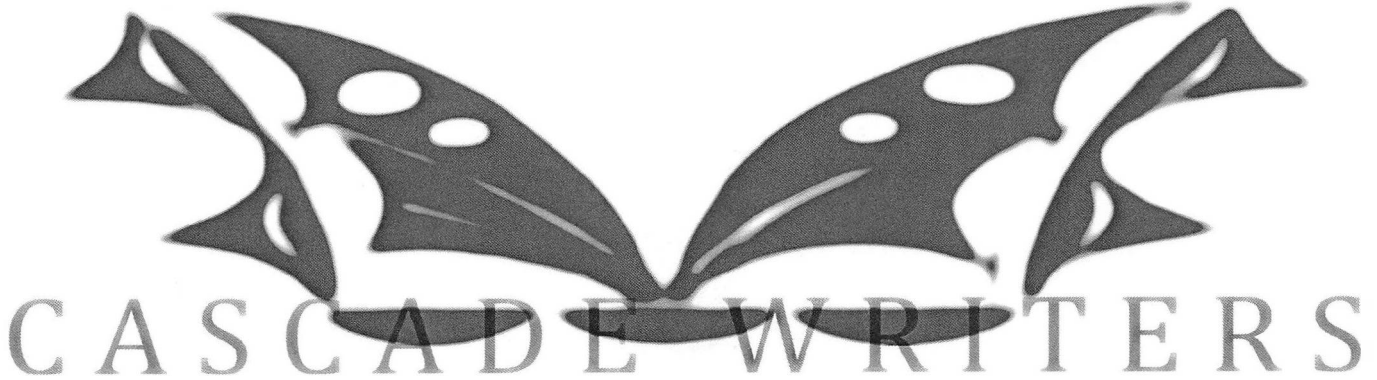
Hungrily, he ate of the fruit.

Paula welcomed him into her arms. "Now, my darling, we're together again. Forever."

Spencer smiled at her, then looked at the trees. He wondered why he had been unwilling to accept his destiny; men were so weak and foolish . . . so hopelessly *mortal*.

And, on Asteroid K-157 in the Luani Cluster, Donald and Paula Spencer lived happily ever after.

###



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Photo by Phil Whitehouse

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William F. Nolan

Author Guest of Honor

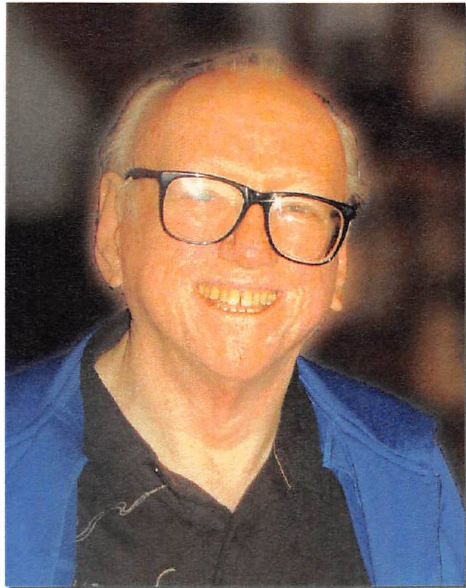


Photo by Jason V. Brock

Born March 6, 1928 in Kansas City, MO, William F. Nolan writes mostly in the science fiction, fantasy, and horror genres. Though best known for coauthoring the acclaimed dystopian science fiction novel *Logan's Run* with George Clayton Johnson, Nolan is the author of more than 2000 pieces (fiction, nonfiction, articles, and books), and has edited 26 anthologies in his 50+ year career. In January 2010 a comic book series, *Logan's Run: Last Day*, debuted from Bluewater Productions; later, the outfit produced spin-offs called *Rebirth*, *Aftermath*, *Solo* and another a five issue mini-series based on Nolan's horror works called *Tales from William F. Nolan's Dark Universe*.

In addition to multiple anthology appearances and magazine contributions, Nolan has had several major works come out in the past few years. Hippocampus Press produced Nolan's selected nonfiction writings about his late friend, the legendary Ray Bradbury, in *Nolan on Bradbury: Sixty Years of Writing about the Master of Science Fiction*. Centipede Press in 2014 released a new gathering of unpublished Nolan stories entitled *Like a Dead Man Walking and Other*

Shadow Tales. Adept at poetry and screenwriting as well as fiction, with more than twenty produced scripts to his credit, Nolan was co-writer (with filmmaker Dan Curtis) of the screenplay for the 1976 horror classic *Burnt Offerings*, and co-wrote *Trilogy of Terror* with another departed friend, the outstanding author and screenwriter Richard Matheson.

Of his numerous awards, there are a few of which he is most proud: being voted a Living Legend in Dark Fantasy by the International Horror Guild in 2002; twice winning the Edgar Allan Poe Award from the Mystery Writers of America; the honorary title of Author Emeritus by the Science Fiction and Fantasy Writers of America, Inc. in 2006; receiving the Lifetime Achievement Award from the Horror Writers Association in 2010; and as recipient of the 2013 World Fantasy Convention Award along with Brian W. Aldiss. Nolan won another Bram Stoker Award—for Superior Achievement in Nonfiction—in May 2014 for his book about Bradbury.

Convention Locator

Fri 7:00pm - 7:30pm

Opening Ceremonies

Sat 11:00am - 12:00pm

Autograph Session 1

Sat 2:00pm - 3:00pm

The William F. Nolan Experience

Sat 6:00pm - 6:30pm

GoH William F. Nolan Reading

Sat 8:00pm - 9:00pm

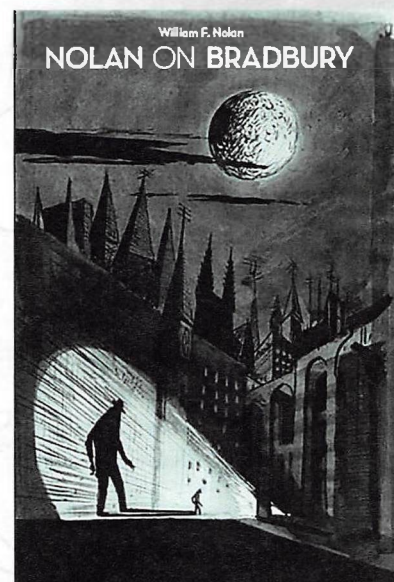
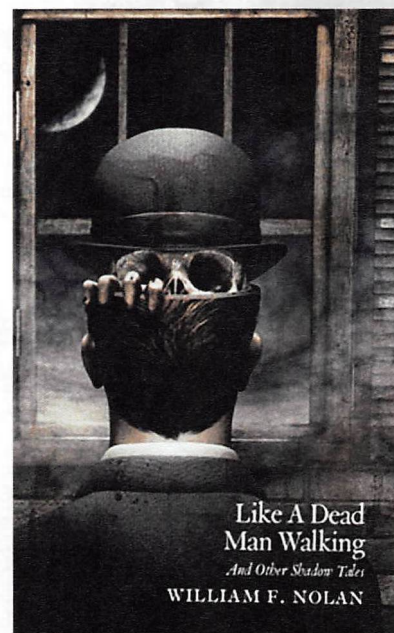
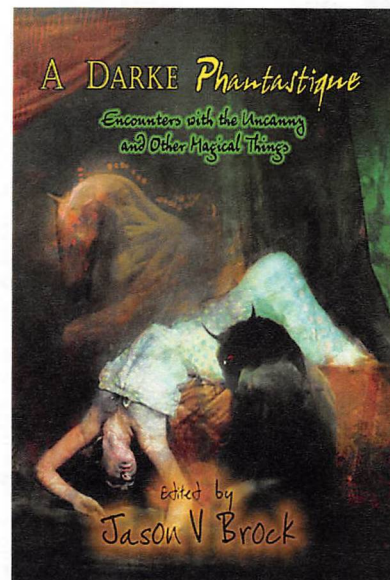
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Sun 1:00pm - 2:00pm

A Touch of Farmer, a Pinch of Le-Guin

Sun 2:00pm - 3:00pm

Adapting for Film



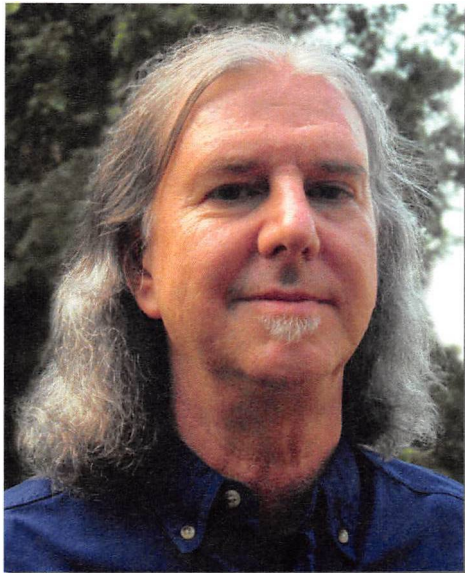
www.williamfnolan.com



Inner Light, Mark Roland

Mark Roland

Artist Guest of Honor



Mark Roland, an Appreciation

I have known Mark Roland for ten years. I met him at an OryCon. I'd known and appreciated his works for years before I met him. His visionary paintings of landscapes particularly come to mind, some with a surreal edge, a not-quite-right-yet-utterly-convincing reality to them, as well as his fine etchings, which capture the souls of trees.

He's been involved in displaying his artwork at convention art shows for forty years. You've probably seen his work at your local convention, but what you might not know is that his work has hung in fine art galleries in exhibits of New Age and Visionary art, particularly in the San Francisco Bay Area from which he hails.

In his art education, he was given a choice of two basic tracks, fine art or commercial. While he was not interested in creating advertising, he was also not particularly interested in following the fine art trend of the time, which was primarily non-representational, non-pictorial abstract and conceptual work. He had to find his own path. The Visionary and New Age movements gave him an avenue, and the style that he

developed for that audience was also well-received among lovers of science fiction and fantasy literature, films, and games

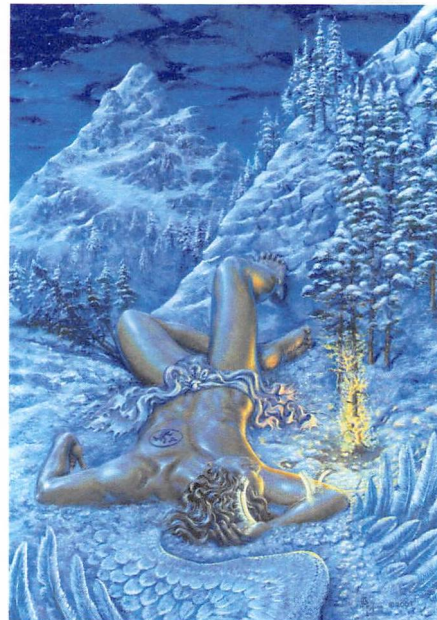
His love of illustration, including the fine graphic works of artists from history, Virgil Finlay, M. C. Escher, Franklin Booth, Gustave Doré and Albrecht Dürer informed his early work. As he explored art's past, he fell in love with intaglio etching. He found the thoughtful craft and precision required to be challenging; yet the organic residue of age and history, with which the process seemed to imbue his images, gave his works a captivating mystery. Most recently, he's been combining collage and acrylic painting, borrowing and transforming classical images from 19th century artists.

His work has appeared in notable retrospective exhibits of Visionary art over the years, and he has been an illustrator for numerous publishers specializing in fantasy and New Age themes. In the early eighties, he was art director and illustrator for *Magical Blend Magazine*, a seminal New Age publication.

Mark lives with his wife, Pat, in a house designed by H. P. Lovecraft in Eugene, Oregon. We get together and play periodically.

I have done ten or more paintings in collaboration with Mark Roland, and we have one short story we wrote together that is published in a collection of my fiction. There are eight paintings in our *Fallen Giant* series, one of which became the cover and interior illustration for an issue of *Realms of Fantasy* magazine, appearing with a story by Bruce Holland Rogers inspired by the artwork itself. Mark is a generous and easy-going collaborator, willing to share ideas and combine them with those of others. He is in a constant state of learning his craft, an artist's artist, a pleasure to work with.

—Alan M. Clark, Eugene, Oregon



Dissent, Alan M. Clark and Mark Roland

Convention Locator

Fri 12:00pm - 1:00pm

Inspiration: Homage, or Theft?

Fri 4:00pm - 5:00pm

Staying In the Groove

Fri 7:00pm - 7:30pm

Opening Ceremonies

Fri 8:30pm - 10:00pm

Art Show Reception

Sat 1:00pm - 2:00pm

Greater Than the Sum of Its Parts

Sat 2:00pm - 3:00pm

Art Show Docent Tour

Sat 4:00pm - 5:00pm

Editorial Printing

Sat 7:00pm - 8:00pm

Artist Guest of Honor Slide Show

Sun 11:00am - 12:00pm

Artist GoH Autograph Session

Sun 1:00pm - 2:00pm

Is It an Original?

Jason Andrew

Editor Guest of Honor



Jason Andrew lives in Seattle, Washington with his wife Lisa. He is a member of the Science Fiction and Fantasy Writers of America, Horror Writer's Association, and the International Association of Media Tie-In Writers.

His short fiction has appeared in markets such as *Shine: An Anthology of Optimistic SF* (Harper Collins), *Coins of Chaos* (Edge Science Fiction and Fantasy Publishing), and *Songs of the Sun and Moon* (The Onyx Path). In 2011, his story "Moonlight in Scarlet" received an honorable mention in Ellen Datlow's List for Best Horror of the Year. Jason has written for a number of role-playing games such as *Call of Cthulhu*, *Shadowrun*, *Firefly*, and *Vampire: The Masquerade*. His most recent projects include *Anarchs Unbound* (The Onyx Path), *Shadowrun: Street Grimoire* (Catalyst Game Labs) and *Atomic Age Cthulhu*.

Terrifying Tales of the Mythos Menace (Chaosium). Recently, he served as Developer for *Mind's Eye Theatre: Vampire The Masquerade* for By Night Studios.

Jason has edited a number of fiction and non-fiction anthologies over the years. His most recent two anthologies are *Storyteller Secrets - Guidance and Advice for MET: VTM Storytellers* (By Night Studios), *The Future Embodied: Evolution of the Human Body* (Simian Publishing), and the upcoming *Apotheosis: Stories of Survival After the Rise of the Elder Gods* (Simian Publishing).

Convention Locator

Fri 4:00pm - 5:00pm

Workshop: Story Outline in an Hour

Fri 7:00pm - 7:30pm

Opening Ceremonies

Sat 12:00pm - 1:00pm

Science Is Not Boring

Sat 7:00pm - 8:00pm

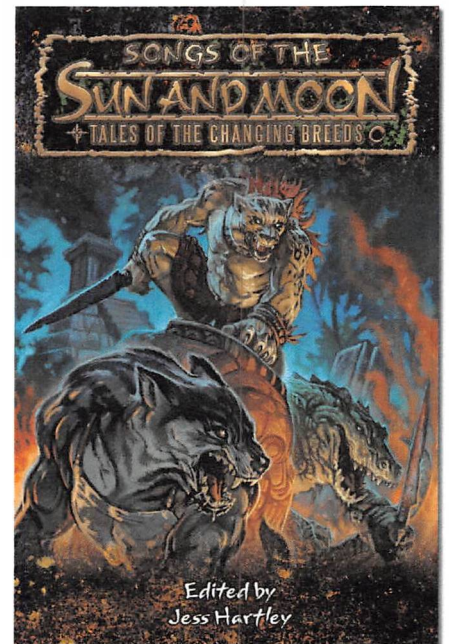
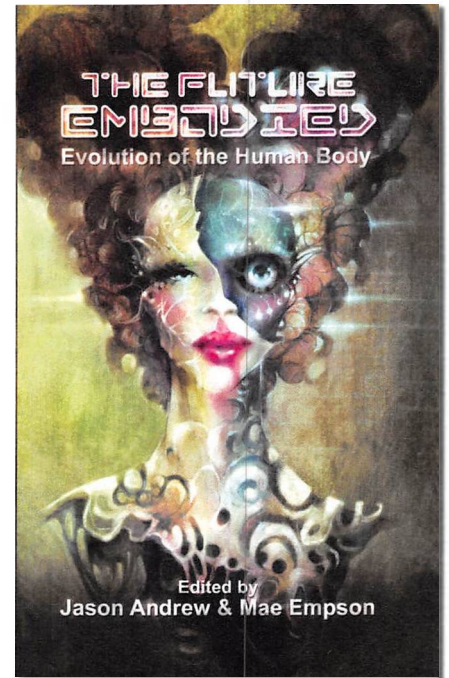
Writing & Art for the RPG industry

Sun 11:00am - 12:00pm

The Future of Dental Floss

Sun 1:00pm - 2:00pm

Fiction in a Flash



www.jasonbandrew.com

Vixy & Tony

Music Guests of Honor



Photo by Gabriel Cain

Matthew decided to quit guitar in order to spend more time on mad science and wilderness adventures, Tony relocated to Seattle. He brought with him a guitar, a golden ear, and a dream of producing an album. The duo of Vixy & Tony was born. The first tangible result of this union, *Thirteen*, was released in April 2008, and was met with glowing reviews, as well as another Pegasus for the song "Emerald Green". *Thirteen* also contains the long-awaited studio rendition of the popular *Firefly* anthem "Mal's Song", a brilliant blending of the TV show's theme song with new verses written by Vixy.

Seattle duo Vixy & Tony each got into filk separately, he at California filk and sci-fi conventions, and she at house filks and conventions in Washington. If they'd both stayed home, they might never have met, but, being wandering souls, they met in the middle at Orycon in Portland, Oregon. After a couple of successive OryCons spent listening to one another, they came together by chance in concert at one fateful Baycon in 2005 ("wanna sing with me?" "sure, why not?") and have been performing together ever since.

Singer and songwriter Vixy is formerly of the filk group *Escape Key*, originally formed with her husband Matthew on guitar and their friend Audrey Eschright on flute. Their 2001 album, *Shadowbeast*, contains the Pegasus Award-winning song "The Girl That's Never Been".

As luck would have it, just as

In addition to performing at filk and sci-fi conventions, Vixy & Tony can be found playing at coffee shops, bookstores, and other venues in the Pacific Northwest, frequently joined onstage by cellist Betsy Tinney and violinist Sunnie Larsen. Their easygoing style, catchy songs, accessible lyrics, and energetic performances can be enjoyed by sci-fi fans and mainstream music fans alike, all of which earned them the Best Performer Pegasus Award in 2008, and the Best Writer/Composer Pegasus Award in 2009.

Disguised by day as Michelle Dockrey, mild-mannered office-mouse, and Tony Fabris, mild-mannered codemonkey, they spend their evenings and weekends in a secret underground lair known as *Monkey Brains Studios*, plotting world domination through audio recording. Or playing *Rock Band*. Whichever.



Photo by Debbie Ohi

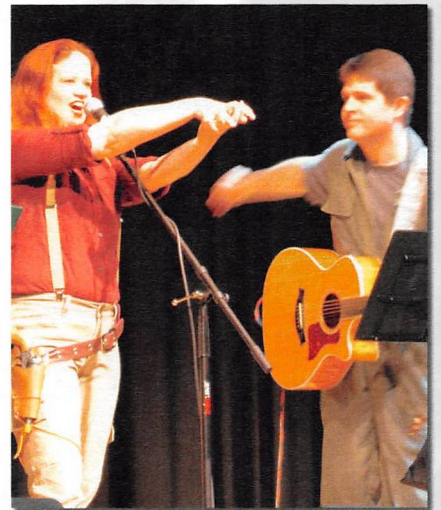


Photo by David Tinney

Convention Locator

Fri 7:00pm - 7:30pm
Opening Ceremonies

Sat 2:00pm - 3:00pm
So You Want to Produce a CD

Sat 9:00pm - 10:00pm
GoH Concert: Vixy & Tony

www.vixyandtony.com



Cartoons by Seanan McGuire



World Revolves, Mark Roland



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Jesse Lagers

Cosplay Guest of Honor



Photo by M.Martinez Photography

You say Christmas; Jesse Lagers says Halloween. Jesse discovered his love for costumes and props as a young boy when he found himself continually dressed in disguise even after his favorite autumn holiday. A self-described “geek through-and-through,” he pools his influence from science-fiction and Medieval romantic era graphic novels, movies, video games and more. Star Wars, being Jesse’s favorite influence, has shown him how powerful and essential movie costumes and prop designs are to the success and popularity of feature films. His realistic cosplay style, down to adding dirt and grit to battle outfits, exemplifies his passion for authenticity within the costume design industry.

Contributing to his ability to bring realism to cosplay is his experience as a storm trooper with the 501st Legion: Vader’s Fist, a national organization of “Star Wars” enthusiasts who

celebrate the series’ mythology and perform community fundraising, charity work and volunteerism.

An Oregon-bred pirate, Jesse currently lives with his girlfriend and three pet rats in Portland, while working as a systems administrator for a software company during the daytime. He has a business, called Midnight Armor, building custom costumes and props by request. Jesse was cast on Syfy channel’s “Heroes of Cosplay,” a show focusing on cosplay hobbyists and professionals putting together ensembles inspired by media and pop culture. Episodes feature the challenges cosplayers go through to prepare an ensemble for various costume contests and conventions. Jesse hopes that publicity from participating in the TV show will help him grow Midnight Armor into a full-time business.

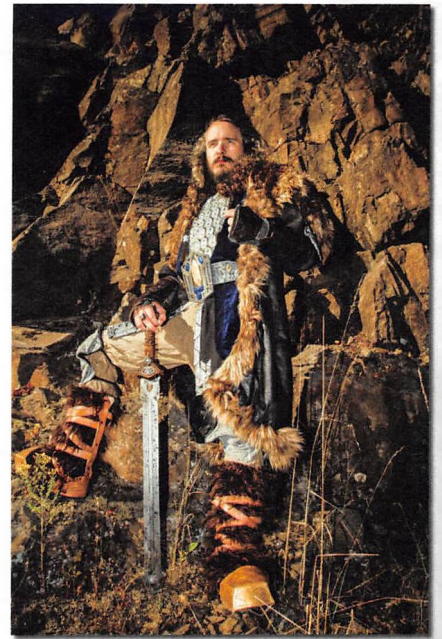


Photo by Christelle




Photo by M.Martinez Photography

Convention Locator

- Fri 8:00pm - 9:00pm**
Costumers Meet and Greet
- Sat 12:00pm - 1:00pm**
Practical Considerations for Costumers
- Sat 2:00pm - 3:00pm**
Cons, Cosplay, and a TV Show...
Lessons Learned as a Celebrity Cosplayer
- Sat 6:00pm - 8:00pm**
Costume Contest

midnightarmor.com

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NORWESCON

38

**DISTANT HORIZONS
EPIC ADVENTURES**

APRIL 2-5, 2015

- Guests of Honor -

George R. R. Martin (Author)

Julie Dillon (Artists) Amy Mainzer (Science)

Spotlight Publisher: Random House

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Memberships are available at the website
<http://www.norwescon.org>

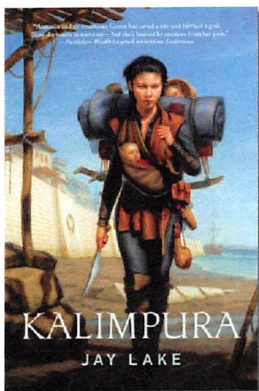
Jay Lake

Special Ghost of Honor



Jay Lake has been described as one of the rising stars of the science fiction and fantasy genre. Since first appearing on the scene in late 2001, his career has encompassed over 300 short stories published, along with nine novels out, and more forthcoming. His work has received starred reviews in *Publishers Weekly* and *Booklist*, and significant recognition within the science fiction and fantasy field. Jay also is a winner of the John W. Campbell Award for Best New Writer, and a multiple nominee for the Hugo and World Fantasy Awards.

Lake was born and raised overseas as the son of a United States diplomat. His childhood experiences in Asia, Africa and Europe have given him a wealth of cultural and geographical detail to draw from when creating exotic settings and strange situations. He has, after all, lived them. His professional career has been in advertising and marketing for the high technology field, which gave Lake a lifetime of exposure to technology issues and trends. Taken together, these



go a long way to explaining his choice of writing fields.

Lake was a frequent guest at writing conferences and conventions, where his readings were well attended. He was also known as a compassionate mentor to newer writers, paying forward all the help and mentoring from which he had benefited from. With his distinctive attire and quirky, improvisational humor, Lake was a familiar figure and a fan favorite all over the West Coast. He also maintained a blog which has been ranked as a top 25 science fiction blog. There Lake talked about writing, photography, politics, his experiences as a parent, as well as posting travelogs of his trips to some unlikely destinations, such as a recent outing to a long-abandoned Titan I missile silo.

In 2008, Jay was diagnosed with colon cancer. Using his mighty writing talent and broad audience, he met the specter of cancer head on and sought to demystify it by blogging openly and honestly about his journey through

traditional chemotherapy, experimental immunotherapy treatments at the National Cancer Institute and the emotional and psychological impact of facing a terminal diagnosis. Through crowdfunding, Jay raised money to have his entire genome sequenced and made it available in the hopes that future cancer treatments might be found to help other patients. *Lakeside*, a Waterloo Productions documentary, followed Jay's battle with cancer and was released in 2014.

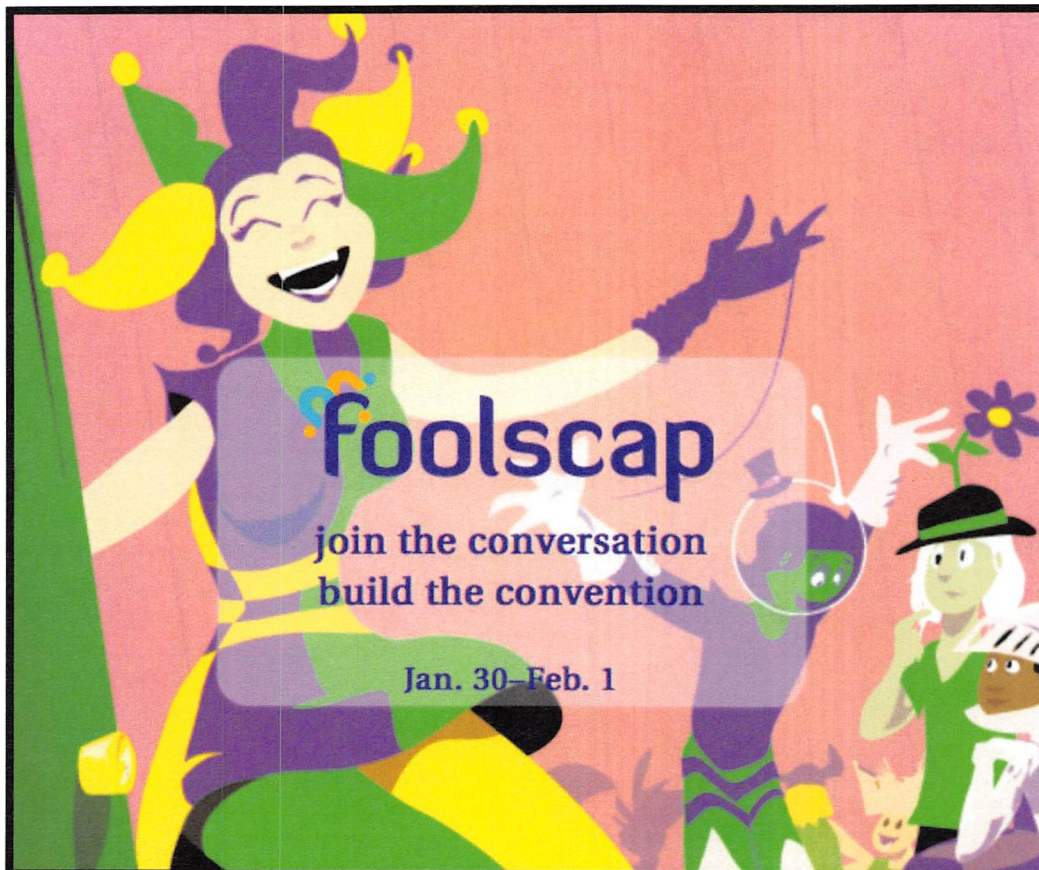
On June 1, 2014 Lake died at home in Portland, Oregon. His 6 year journey through cancer ended five days before 50th birthday. Jay's survivors include his daughter, Bronwyn Lake; wife Susan Lake; partner and caregiver Lisa Costello; mother Sarah Bryant; father Joseph Lake; step-mother Jo Ann Kessler Lake; brother Michael Allen Lake and his wife Ksenia Lake; sister Mary Elizabeth Lake and her daughter Delaney Otteman; and a legion of family and friends.

Join us for a memorial gathering Saturday night at 10pm in the Jefferson/Adams room.



Clockwork Departure, Howard Tayler

www.jlake.com




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Jan. 30–Feb. 1

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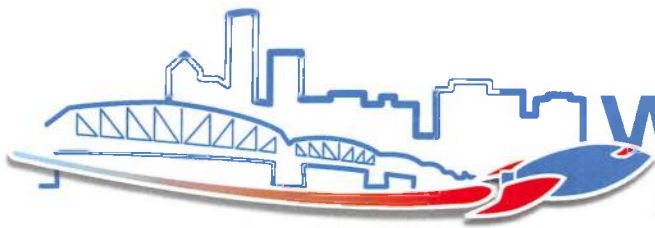
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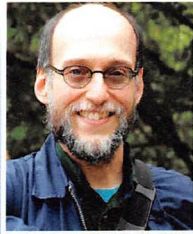




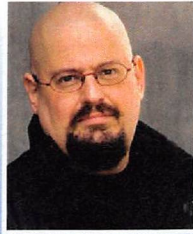
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FRONTIERS

JANUARY 16TH - 18TH,
2015
AT THE
SEATAC HILTON
CONVENTION
CENTER

Guests of Honor:

Author-

Timothy Zahn

Artist-

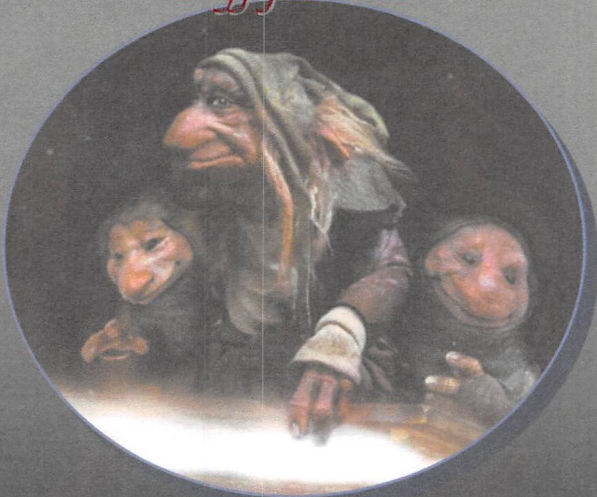
Toby Froud

Science-

Freeman Dyson

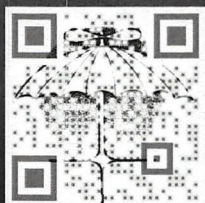
Fan-

Duffy Owens



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Vampire: The Masquerade
Werewolf: The Apocalypse
Vampire: The Requiem
NWOD: The Accord
Local Vendors
LARP Panels
Costume Exchange
www.mindseysociety.org

Panelist Bios

by Programming Track Category

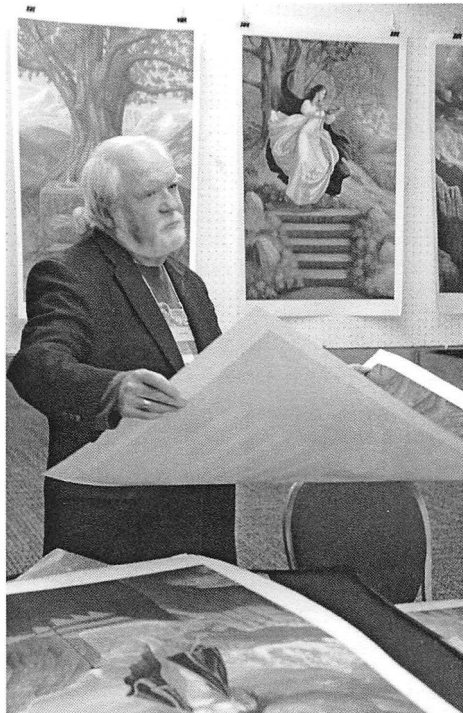


Photo by Mana of Twin Thornes

Art

How do you gain inspiration? How do you stay motivated? Art Panels examine how artists develop their own artistic voice, the confluence of handcraft and art, and the rewards and/or challenges of collaborative projects.

Durlyn Alexander

I have been in the convention circuit since 1989 and have loved it every since. I began painting in 1990 and have shown in several artshows since. I have also run a fair share of shows in Washington during that time. I now have a picture "Irish Deathcoach" published in *Lands and Legends* just out this year.

Adrian Bourne

Adrian Bourne has been creating disturbing imagery since he was a lad, beginning with skeletons and anatomical cross sections in third grade. Since 1991 he has been creating characters, animation, and backgrounds for Bay Area and Seattle based computer game companies, including Electronic Arts, Accolade, and Humongous Entertainment. Since 1980, his personal and freelance artwork has bounced back and forth between fantasy and science fiction. In 1996 he rediscovered his childhood love of horror, and now creates creepy illustrations for publication, as well as macabre fine art prints, and original sculptures. Adrian now resides in Seattle, WA with his two angelic, inspiring daughters.

John R. Gray III

John R. Gray III has been showing his artwork at convention art shows nationally since 1981. He is also currently working as a freelance commercial artist and as a luthier, building custom autoharps. He recently became interested in Filk and soon joined up with the filk group, Starlight. www.johnrgrayiii.com.

Vandy Hall

Vandy H. Hall is a multi-media artist. Her current projects involve blowing glass, multi-media painting and drawings, illuminated sculptures, research on historical glass blowing techniques and furnace technology, and acting as Prop Master for *Runestone*, a viking-themed PNW TV show. Vandy has degrees in Sculpture and Art History, and has enjoyed a varied professional career in many interesting places such as: an internship in rights and reproduction at the Smithsonian, performing in the Hot Glass show at the Corning Museum of Glass, selling her work at medieval markets in Europe, and juggling with Circus Artemis, an all-female Portland, OR based circus.

Pierce L Ledke

Pierce is an artist whose work is created on the computer. Her piece starts with either a scanned-in or digital sketch. It then is used either with revision in Painter or as a basis for Bryce, Carrara, Silo programs to create objects, construct scenes and render images. The result then goes to Photoshop for finishing and printing. Her sources for subjects include SF, mythology, music, geometry and nature.

Mark Roland

OryCon 36 Artist Guest of Honor (see pg 17).

Jeff Sturgeon

Jeff is a Northwest artist known for his beautiful award winning metal paintings and is considered one of the top astronomical and sci-fi artists working in the field today. Jeff paints primarily with acrylics on textured aluminum and over the years has gathered an impressive client list from book, music and magazine publishers to JPL NASA. Jeff was an art director and game designer in the computer game business for many years before turning to illustrating and painting full time. Jeff is working on his own book for WordFire Press called *Jeff Sturgeon's Last Cities of Earth* due summer of 2016. Jeff lives in the Cascade foothills with sons Duncan and Corwin. www.jeffsturgeon.com

Tammy Tripp

Tammy is a PNW artist known for her colorful esoteric themes and whimsical fantasy art. Inspired by imaginative visions, she translates her musings into art that engages the viewer. She works full time and besides art, her "off" hours are devoted to her home and helping her husband manage a small hobby farm where they raise their

own beef garden, occasional pigs, noisy chickens, and a goat. She's recently been published in the *Fantasy Illustrators Library Vol. 1*.

Betty Bigelow, Rob Carlos, Mark Chapman, Elizabeth Fellows, Paul Groendes, Theresa (Teri) Halbert, Lexlothor LEXY, Modest Medusa, Debra Stansbury, Leia Weathington

Business Of Publishing

I quit my job to be a writer! What have I done? Panels focus on the business side of being an author such as where to publish, how to publish, and how to get help. Topics also include use of social media, crowdfunding, piracy, audiobooks, and traditional vs self-publishing.

Blythe Ayne

Blythe Ayne, Ph.D., lives on ten acres of forest in the state of WA. She has been published in over a hundred print venues, and in excess of 1,000 online sites under her own name, as well as pseudonyms and ghosted writings. She wrote and illustrated *The Rat Who Didn't Like Rats*. Blythe has had numerous flash fiction and short stories published in print and online. Her nonfiction books include self-help, health, and meditation books. Cataphora Cards is her greeting card line, which includes a steampunk line, SteamDreams.

Leah Cutter

Leah Cutter currently lives in Seattle--the land of coffee and fog. However, she's also lived all over the world and held the requisite odd writer jobs, such as doing archeology in England, teaching English in Taiwan, and bartending in Thailand. She writes fantasy set in exotic times and locations such as Tang dynasty China, WWII Budapest, rural Louisiana, and the Oregon coast. Her short fiction includes literary, fantasy, mystery, science fiction, and horror, and has been published in magazines as well as anthologies and on the web. Read more stories by Leah Cutter at www.KnottedRoadPress.com. Follow her blog at www.LeahCutter.com.

Andrew S. Fuller

Andrew S. Fuller is a fiction writer with stories appearing in *On Spec*, *Crossed Genres*, *Daily Science Fiction*, *The Pedestal*, the anthologies *FISH*, *Bibliotheca Fantastica*, *A Darke Phantastique*, and *The Circus Wagon* novelette. His screenplay *Effulgence* won the Deep One Best Screenwriter Award at the H.P. Lovecraft Film Festival. Since 1999, he has edited *Three-Lobed Burning Eye* magazine. He lives and writes in Portland, Oregon. Find him online at andrewsfuller.com and Twitter @andrewsfuller.

William Hertling

William Hertling is the author of *The Last Firewall*, *Avogadro Corp*, and *AI Apocalypse*, a trio of books about the technological singularity. His self-published novels have been nominated for the Prometheus Award, recommended on Wired.com, and called "frighteningly plausible" and "must read." When he's not writing about the upcoming artificial intelligence apocalypse, he's a computer programmer with more than a dozen patents on internet technology. He lives in Portland, Oregon. You can follow him at www.williamhertling.com.

Bill Johnson

Bill Johnson is author of *A Story is a Promise* and *The Spirit of Storytelling*, a writing workbook, and web master of *Essays on the Craft of Dramatic Writing*, a site that explores principles of storytelling through reviews of popular movies, books and plays (www.storyisapromise.com). Bill is currently office manager for Willamette Writers, a Pacific Northwest non-profit writing group with 1,550 members. He works with authors to help them explore new forms of publishing.

Keffy R. M. Kehrli

Keffy R. M. Kehrli is a science fiction and fantasy writer currently living in Seattle. Although his degrees are in physics and linguistics, he spends most of his time in a basement performing molecular biology experiments for fun and profit. In 2008, he attended Clarion UCSD where he learned that, unfortunately, rattlesnakes don't always rattle. His short fiction has appeared in publications such as *Apex Magazine*, *Fantasy*, and *Escape Pod*, among others. He is also an editor and slush reader for *Shimmer* magazine.

MeiLin Miranda

MeiLin Miranda writes fantasy and science fiction set in Victorian worlds. Her love of all things 19th century (except for the pesky parts like cholera, child labor, slavery and no rights for women) has consumed her since childhood, when she fell in a stack of Louisa May Alcott and never got up. MeiLin lives in a 130-year-old house in Portland, Oregon with a husband, two teens, two black cats, a floppy dog and far, far too much yarn.

Mike Moscoe

Mike is a multifaceted writer. As Mike Shepherd, he has eleven books out in the National Best Selling Kris Longknife science fiction saga, the latest being *Kris Longknife: Defender*. Look for *Tenacious* in October of 2014. In 2013 Ace brought the three Ray Longknife books back into print. These will be capped by the fourth book, *To Do or Die*, in February, 2014. Mike is also looking forward to the first appearance of *Vicky Peterwald: Target* in June 2014. All are available at Audible.com. As Mike Moscoe, he is publishing several collections of award nominated short stories as e-books. Visit www.mikeshpherd.org.

Anthony Pryor

Anthony Pryor has been writing for the RPG industry for... Well for a sufficiently long time that 30

he's been described as "older than dirt." He has produced role-playing material for FASA's Battletech, Bard Games' *Talisanta* series, TSR and WotC's *Dungeons and Dragons*, Green Ronin's *A Song of Ice and Fire*, among many others. Anthony also served as writer, editor and developer for Sword and Sorcery Studios' award-winning *Scarred Lands* RPG series. His new trilogy of supernatural thriller novels, *The Shepherd*, is scheduled for publication by Permuted Press in 2015.

Mary Rosenblum

A Clarion West graduate, and 2008 and 2012 instructor, Mary Rosenblum has published 8 novels and more than 60 short stories with major magazines since 1990. She has been a Nebula and Hugo finalist and a winner of the Compton Crook and Sideways awards. A teacher of writing for 15 years she is now a literary midwife, guiding new writers through today's world of publishing and self-promoting.

Bruce Taylor

Bruce Taylor's, aka "Mr. Magic Realism" new book, *Industrial Carpet Drag*, is to be released this year. Bruce is also co-editor of *Like Water for Quarks*, an anthology which examines the intersection of magic realism and sci-fi. Bruce's other works include *Mr. Magic Realism*, *Metamorphosis Blues*, *Edward: Dancing on the Edge of Infinity*, as well as a "spiritual trilogy" including *Mountains of the Night*, *Magic of Wild Places*, and *Majesty of the World* (2015). *Kafka's Uncle* was nominated for the &NOW Award for Innovative Writing. Bruce lives in Seattle, with is partner, Roberta Gregory, and their Super Bright Tuxedo Cat, Roo, in a condo with an utterly SMASHing view of Mt. Rainier.

Alma Alexander, K.C. Ball, David Bara, Annie Bellet, John C. Bunnell, Elton Elliott, Jason Gurley, John Hedtke, Jason M. Hough, Frog Jones, Karen Azinger, Ken Lizzi, Richard A. Lovett, Todd McCaffrey, Modest Medusa, Mark Niemann-Ross, Robert Plamondon, Phyllis Irene Radford, Joyce Reynolds-Ward, Bryan Thomas Schmidt, Brandon Seifert, Theresa (Darklady) Reed, Suzanne Tompkins, Edd Vick, Wendy N. Wagner, Erik Wecks, Dean Wells

Children

Popular elements of OryCon can include kids too. Children's panels are created for our pre-teen attendees and include gaming, story times, crafts, costuming, writing, and a kid friendly version of the late-night dance. Parents should plan on accompanying younger children.

Gina Botel

Professionally, Gina Ronning-Botel holds a masters degree in conflict resolution with a focus on peace education and restorative justice. She is currently finishing her Ph.D in transpersonal psychology at Sofia University. She is also a program coordinator for the Insight Development

Group, a restorative justice dialogue and education program working with inmates housed at the Oregon State Correctional Institution. Gina is also a wife and mother, and on her free time is a community activist as-well-as-a mermaid who owns and runs a not-for-profit traveling mermaid lagoon, entitled *Una the Mermaid and Her Traveling Fanta-Sea Cove*. Gina (aka Una) has a particular interest in fostering transpersonal healing through fantasy and magic play.

Meredith Cook

Meredith is a self-employed graphic artist and technical writer with hobbies ranging from mural painting to costume design. Her latest graphics work can be seen flying across the screen in the iPhone game *Flip the Bird* and the backgrounds in *Crash Cart*. In between graphics jobs, Meredith has the challenging task of raising her two small girls and keeping her work-from-home husband out of trouble. Meredith's artistic endeavors can be found on her blog and gallery mulchmedia.com.

Kyle Engen

Kyle Engen is co-founder, along with his wife Carol Mathewson, of the Interactive Museum of Gaming and Puzzlery (IMOGAP) in Beaverton, Oregon. It is the first museum in the United States devoted to board games. He has worked for many years with non-profit organizations, and has been a gamer all his life.

Cindy Fangour

I work for the King County Sheriff's Office in AFIS (Automated Fingerprint Identification System). As a Fingerprint Examiner I've had training with the FBI, State, local classes, and international AFIS conferences. I'm part of a team of examiners that go out into the field to lift fingerprints from crime scenes using various techniques. I analyze, evaluate and verify fingerprints for criminal and civil purposes, testifying to the results in court if necessary. My family is my life. I love costuming, bellydancing and being silly when I am not at work. I've been a fan of sci-fi/fantasy for many years. As long as there are cons, my family and I will be there.

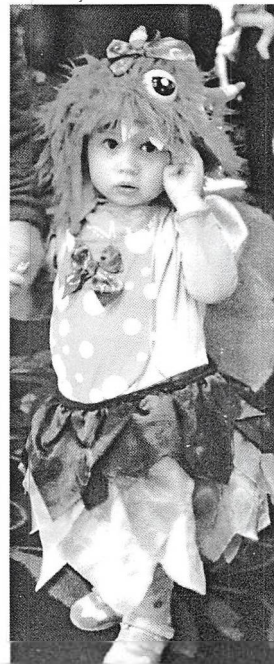
Carol Mathewson

Carol Mathewson is co-founder, along with her husband Kyle Engen, of the Interactive Museum of Gaming and Puzzlery (IMOGAP) in Beaverton, Oregon. It is the first museum in the United States devoted to board games.

Shauna McKain-Storey

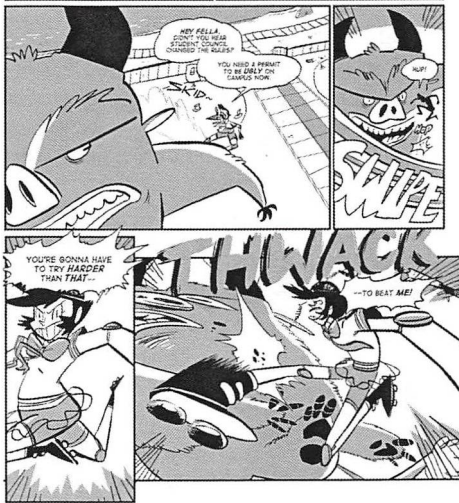
Aside from my paid work in a public library, I sculpt, paint, collage and poet. Hobbies besides SF&F: gardening, travel, filling my house with: books, art, and

Photo by Mana of Twin Thornes



natural objects; and striving to satisfy my endless curiosity. I'm also fond of children and think it's important to indoctrinate, er, cultivate their interest in SF&F fandom - hence, my involvement in OryKids.

John Ark, Josie Ark, Louisa Ark, Hunter Mayer, Dale Ivan Smith, Elaine Teadtke, Jennifer Willis, Wolfcat



Stardust Slammers by Brian Daniel Wolf

Comics

Books to movies, to comics, to movies, to books. Comics aren't just for children anymore. Panels discuss the unique storytelling found in graphic novels or comics, target audiences, and the adaptation to other forms of media.

Modest Medusa

Jake is the creator of the popular webcomic *Modest Medusa* and the award winning designer of the role playing games *Panty Explosion Perfect*, *Ocean, Sea Dracula*, *G x B (Girl x Boy)* and *Classroom Deathmatch*.

Lexlothor LEXY, Christian Lipski, Ken Lizzi, Petrea Mitchell, Brandon Seifert, Daniel H. Wilson

Computers

Is open source really open? With the internet, how do you keep anything private? Will copyright laws have to change in the digital age? A good percentage of attendees have day jobs working with computers and these topics will be of interest to computer professionals.

Amber D. Sistla

I was born in Oklahoma, but I now live in the Pacific Northwest. I have a degree in computer science and have six U.S. and E.U. patents. My fiction has appeared in *Nature*, *Jim Baen's Universe*, *Postscripts*, *Cosmos*, *Bull Spec*, and *Daily Science Fiction*.

Howard Davidson, Frank Hayes, Kenneth Lett, Rick Lindsley, Pierce L Ledke, Louise Owen, Roget Ratchford, Joyce Reynolds-Ward, Edward Stiner, Eleanor Stokes, Ben Yalow

Costuming

Sewing for the physique you have, pattern drafting tips, finding sources of inspiration and techniques, stage presentation, and the secrets of bringing costumes to life—costuming is a diverse hobby/business. Panels discuss all aspects of making costumes: from technique, to material, to historical accuracy.

Betty Bigelow

Costumer, artist, dancer, musician, part-time landscape designer, linguist and writer, Betty Bigelow has been a citizen of the science fiction and historical recreation communities for over 40 years, and enjoys sharing her award winning skills and knowledge with everyone she can pin down long enough to lecture. She is the artistic director of Shahrazad Dance Ensemble of Seattle, a Middle Eastern dance troupe she helped found in 1978, and is active in the Klingon and Tolkien costuming communities.

Janet Borkowski

Janet Borkowski is a local costumer and professional intuitive. She has been a regular at conventions for 30 years.

Kathryn Brant

Seamstress and costumer, owner of Spider Sewing.

Orchid Cavett

Orchid Cavett has been costuming for a very long, long time but she started participating in Masquerades at cons about 20+ years ago. She has served on various panels about costuming and other related subjects at Sci-Fi cons around the NW. She currently is having fun being a Jellyfish and a Mermaid.

Ann Ezell

Ann Ezell is a teacher, costumer, gardener, con geek, and mom. She is planning global domination by indoctrinating her students with lessons learned from Star Trek. She has one husband, one daughter, three cats, and many, many books.

Lorien (stormfeather) Fletcher

Founder of costume enthusiast communities including PDX Time Traveler Costume Guild, PDX Jellyfish Smack, Pirates of Portlandia, Rose City Steampunks and fearless leader of Goodwill Hunting expeditions. She has crewed aboard the tall ship *Lady Washington*, ridden Shai-Hulud on the Black Rock Desert, floated the seven seas as a Jellyfish and was recently included in two *Portlandia* TV show episodes.

In Memoriam

W.J. "Joe" Bethancourt

Join us for a gathering Saturday night at 8pm in the Oregon room.

Joe was a man of immense talent, having mastered over 65 stringed instruments, ranging from the traditional banjo and guitar to historic Appalachian mouth bow, to the historical Celtic Harp and Cittern. He was masterful at playing numerous musical styles including Blue Grass, Folk, Celtic, Middle-eastern, Filk, Medieval, Baroque and traditional Western. In 2013 after a lifetime of achievement, Joe was inducted into the Arizona Music and Entertainment Hall of Fame.

Jay Lake

Join us for a gathering Saturday night at 10pm in the Jefferson/Adams room.

Jay Lake has been described as one of the rising stars of the science fiction and fantasy genre. His career has encompassed over 300 short stories published, along with more than nine novels out. His work received starred reviews in *Publishers Weekly* and *Booklist*, and significant recognition within the science fiction and fantasy field. Jay was also a winner of the John W. Campbell Award for Best New Writer, and a multiple nominee for the Hugo and World Fantasy Awards. His recent passing leaves a hole in our community. Friend and fellow author Ken Scholes will officiate this public memorial of his life and work. Other voices in our communities will speak of how Jay's work and life have impacted them and the space his passing leaves. Whether a friend, fellow author, industry colleague, or a fan, you are invited to join us.

Theresa (Teri) Halbert

Theresa Lee Halbert (aka Teri) is a multi-media fiber artist and costumer. She utilizes beads, fabrics, found items, trims and paint creating 3-D art, quilts, art bags, etc. She is inspired by patterns, color and texture and draws inspiration from history, fantasy, other cultures, fairy tales and nature. Teri has participated in both the art show and the masquerade at Worldcon, Norwescon and OryCon. She recently won awards from the art shows at Norwescon 36 and OryCon 35 for "Guardian of Avalon".



Photo by Mana of Twin Thornes

Jonna Hayden

Jonna Hayden has been a professional Costume Designer and clothing historian for over 30 years. Her design work includes major productions for the Eugene Opera, including the critically acclaimed *Nixon in China*, and *Dead Man Walking*. She has also designed multiple shows for the Eugene Ballet, most recently *Mowgli*, The Jungle Book Ballet. As the owner of J Hayden Creative, LLC she presents on a variety of clothing and costume topics at conferences and colleges.

GuyAlan Holady

GuyAlan Holady has been costuming for over 40 years (professional costuming for over 25 years). Inspired and informed from an engrossing and growing personal library of over 1000 resources of books, periodicals, and articles from contemporary media on historical periods. His extensive background, knowledge, and experience is drawn from school/college theater productions, professional stage and community theater, being an active participant in re-enactment, living-history, and social-historically themed costume groups, modeling on the fashion runway, a clothing manufacturing background, and retail experience.

Matt Huntley

Born and raised in New England, spent many years in southern California, now residing in Portland, Oregon. Matt is a self taught artist specializing in bodypainting and special effects.

Jesse Lagers

OryCon 36 Cosplay Guest of Honor (see pg 23).

Laura McShane

A "faire brat" since the age of 2, Laura McShane is the sole proprietor of Taken By the Sky and specializes in Victorian and other Historic Costuming, with a special emphasis on lingerie. She is a self-proclaimed "expert" on lady's underwear and is happy to blather on about it long after the audience is ready to leave.

Kier Salmon

The one thing that has remained consistent in my life is my love of reading. I began reading (and writing) very early on, and started being a total aficionado of sci-fi/fantasy by the time I was 9 or 10. I've never looked back. I have published a few things and I maintain a fan-fiction web page for SM Stirling. I do a lot of work editing and first reading for Steve and the fan fiction site and also for friends in the Seattle SteamRats. And my funnest game is always to work with costumes, basing them on a wide variety of ethnic clothes.

Elaine Teadtke

I have been a part of the costuming community for the past 18 years. My interests are eclectic and diverse, depending on - Ooh, Shiny!

Vincent P. Vaughn

Vincent makes his home in Portland, OR where he lives with 2 loveable pit bulls and the 2 cats who have the dogs "well trained". He is married to an exceptionally talented and gifted woman who has a wide range of interests and abilities. When he is not working for a company that does database and web services support for the automotive industry, he is working on several pieces of artwork, doing living history re-enactment, playing RPG's and MMO computer games.

Wolfcat

Wolfcat has been sewing in one form or another since the early 70's. Her love of science fiction and fantasy actually predates the fascination with sewing because she snuck her father's Asimov and Heinlein books instead of Dick and Jane; even doing more gaming than homework in college. She owns more sf books than her local library; does medieval, science fiction, and full-bore fantasy competition costumes, and delights in learning or sharing new concepts.

Gina Botel, Kim Damio, Elizabeth Fellows, Sandra King, Louise Owen, Roget Ratchford, Debra Stansbury, Wynne Tegyn

Craft Of Writing

Do you love your villain? Do your minor characters steal the show? What makes good dialogue? Plot and character development, writing styles, creating believable settings, dodging tropes—Craft of Writing panels seek to help a writers improve their skills.

Alma Alexander

Alma Alexander is a Pacific Northwest novelist, short story writer and anthologist... but there's so much more to her than that. Visit Alma's website (www.AlmaAlexander.com), her Facebook page (www.facebook.com/alma.alexander) or her blog (anghara.livejournal.com) for more.

Jason Andrew

OryCon 36 Editor Guest of Honor (see pg 18).

K.C. Ball

K.C. Ball lives in Seattle. Her fiction has appeared in various print and online publications, including *Analog*, *Lightspeed*, *Beneath Ceaseless Skies*, *Waylines*, *Flash Fiction Online* and *Murky Depths*, the British fantasy magazine, as well as her 2012 short story collection, *Snapshots from a Black Hole & Other Oddities*. K.C. won the Writers of the Future award in 2009 and the Speculative Literature Foundation's Older Writer award in 2012. She is a 2010 graduate of the Clarion West writers workshop.

Annie Bellet

Annie Bellet is the author of The Twenty-Sided Sorceress series and the Gryphonpike Chronicles series. Her interests outside writing include rock climbing, reading, horse-back riding, video games, comic books, table-top RPGs and many other nerdy pursuits. She lives in the Pacific Northwest with her husband and a very demanding Bengal cat.

John C. Bunnell

No relation to the police-video host— John C. Bunnell has been writing and reviewing speculative fiction since 1984. His newest ebook, *Spirit of All the Russias*, appeared in March 2014 from Uncial Press. John's other Uncial titles include the Expatriate Sidhe stories featuring faerie-born actress Juliet McKenna. His reviews have appeared in *Dragon**, *Amazing Stories*, *Publishers Weekly*, and elsewhere. A native Oregonian, John fights a never-ending battle against spending too much time on the Internet.

Kal Cobalt

Kal Cobalt is the author of the Cirlet Press collection *Robotica*, which gathers together five short stories of robot sexuality. K.C. has been published in numerous Cirlet Press and Cleis Press anthologies, such as *Queerpunks* and *Best Gay Romance*. K.C. has also written columns on sexuality, kink, and tech for *Sexis Magazine* and *Reality Sandwich*. K.C. is a member of a long-standing poly household, has recently adjusted his self-image from genderqueer to trans, and is learning how to deal with kink and sexuality (and other parts of life) while disabled, all of which are soon to be explored in upcoming works.

Elton Elliott

2013 marks his 40th year of book publication. Over that time has had over two hundred essays, reviews, articles, editorials, stories, poems, anthologies, and novels published. His latest novel is *Bishop Of Rome (Nanoclone Trilogy)* written with Doug Odell. His latest anthology is *Like Water For Quarks* (Baen Books, edited with Bruce Taylor). His most recent short fiction is

a novelette, written with Jerry Oltion, "Space Aliens Taught My Dog To Knit" published in the June 2010 edition of *Analog*. Upcoming works include *Opening Rip* (Rip War series) and *King Of Jerusalem* (*Nanoclone Trilogy*) both written with Doug Odell.

Diana Francis

Diana Pharaoh Francis has published The Horn-gate Witches series, *The Crosspointe Chronicles*, *The Path* trilogy, *Trace of Magic*, short stories and essays. *Bitter Night* was nominated for the Romantic Times Reviewers Choice for Best Urban Fantasy of 2009, *Crimson Wind* best urban fantasy heroine for 2011, and *Blood Winter* was nominated for Best Urban Fantasy Building of 2013. *Path of Fate* was nominated for the Mary Roberts Rinehart Award. She is currently working on sequels in the Crosspointe and Horn-gate worlds. She teaches for the M.F.A. in Creative Writing program at Western Colorado State University. She's a member of SFWA. www.dianapfrancis.com, twitter @dianapfrancis.

Jason M. Hough

Jason M. Hough (pronounced 'Huff') is the bestselling author of *The Darwin Elevator*, *The Exodus Towers*, and *The Plague Forge*. In a former life he was a 3D artist, animator, and game designer (*Metal Fatigue*, *Aliens vs. Predator: Extinction*, and many others). He has also worked in such fields as high-performance cluster computing and machine learning. He lives near Seattle, Washington with his wife and two young sons.

Esther Jones

Esther Jones is a freelance collaborative fiction author who works with her husband, Frog Jones. She has published 2 novels, 5 short stories, and numerous articles and blog posts. She also runs a weekly literary review blog called the *Friday Indie Review* at blog.jonestales.com. When she's not writing, she volunteers at the local library, researches grants, and enjoys hiking in the Olympic Peninsula.

Frog Jones

Frog and Esther Jones are Authors that Cons Built. After winning the League of Extraordinary Writers competition and meeting their publisher at this very convention, Frog and Esther have gone on to author the Gift of Grace series as well as many short stories in anthologies like "How Beer Saved the World!" The Joneses also run the *Friday Indie Review*, a website designed to give exposure to independently published books. In his mundane life, Frog works as an attorney in Mason County.

Karen Azinger

Karen L Azinger is the author of the medieval epic fantasy The Silk & Steel Saga. The first five books of the saga are published, *The Steel Queen*, *The Flame Priest*, *The Skeleton King*, *The Poison Priestess*, and *The Knight Marshal*, and are getting great reviews. Before writing, Karen spent over twenty years as an international business strategist, eventually becoming a vice-president for one of the world's largest natural resource companies. The sixth book of The Silk & Steel Saga, *The Prince Deceiver*, will be published in October 2014.

Susan R. Matthews

Susan's been working on the Jurisdiction series for more years than she cares to specify. Now that she's retired from her day job she's calling herself a full-time author in shameless disregard of the facts. Her Jurisdiction novels are available from audible.com (read by the wonderful, wonderful Stefan Rudnicki) or as e-books from Baen at www.baenebooks.com. Additional content (including the novella *Proving Cruise*) are available free at www.susanmatthews.com.

Todd McCaffrey

Todd Johnson McCaffrey wrote his first science-fiction story when he was twelve and has been writing on and off ever since. He has written eight books in the Pern universe both solo and in collaboration with his mother, Anne McCaffrey, as well as editing the tribute collection: *Dragonwriter: A Tribute to Anne McCaffrey and Pern* (Benbella, August 2013). He has published numerous shorter works. Most recently two of his short stories, "Rhubarb and Beets and Red Roses," were selected to bookend the anthology, *One Horn to Rule Them All: A Purple Unicorn Anthology*. Visit his website at www.toddmccaffrey.org.

William F. Nolan

OryCon 36 Writer Guest of Honor (see pg 15).

Doug Odell

Former Managing Editor for *Science Fiction Review* and current publisher for MVP Publishing. Doug Odell has co-authored two books in the *Nanoclone Trilogy* (*Prince Of Europe* and *Bishop Of Rome*) as well as the short story "A Quantum Field of Ghosts and Shadows" (all with Elton Elliott).

Steve Perry

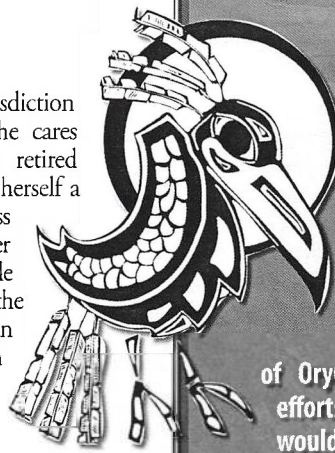
Lots of books, animated TV scripts, short stories, spec movie scripts, yadda, yadda, yadda ...

Erica L. Satifka

Erica L. Satifka's short fiction has appeared in *Clarkesworld Magazine*, *Shimmer*, and *Daily Science Fiction*. She lives in Portland, OR with her husband Rob and three needy cats. Visit her online at www.ericasatifka.com.

Bryan Thomas Schmidt

Bryan Thomas Schmidt is an author and editor of adult and children's sci-fi/fantasy novels and anthologies. *The Worker Prince* received Honorable Mention on Barnes & Noble's Year's Best Sci-Fi Releases of 2011, and was followed by two sequels. As editor, his anthologies include *Shattered Shields* (Baen, 2014), *Beyond The Sun* (Fairwood, 2013), *Raygun Chronicles* (Every Day, 2013) and *Space Battles* (Flying Pen, 2012) with four more forthcoming in 2015 and 2016. He hosts Science Fiction and Fantasy Writer's Chat every first Wednesday at 9 pm ET on Twitter under the hashtag #sffwrtcht and is a frequent guest and panelist at Worldcons and other conventions. www.bryanthomasschmidt.net.



John Andrews Memorial Worldcon Scholarship

The late John Andrews was one of the founding members of OryCon and OSFCI. Without his efforts, it is quite possible that neither would exist today. He was also very active in and devoted to Worldcon, the World Science Fiction Convention, which is held in a different city every year.

In his memory, OSFCI provides a scholarship to send one person to Worldcon every year. The scholarship comprises a membership for the Convention and a cash grant of \$500 to help cover expenses. The 2015 Worldcon will be held August 19-23 in Spokane, Washington. In order to be eligible, an applicant must have been active in OSFCI sponsored functions (including GameStorm, OryCon, and World Horror Con) for at least 2 years, and may not have attended a Worldcon for at least 5 years.

Applications for the scholarship to the 2015 Worldcon must be received by January 15th, 2015. The recipient will be announced at the OSFCI Annual General Meeting, scheduled for Monday, February 2, 2015. To apply, please download the application from osfci.org/andrews and email it to scholarship@osfci.org or send it by US Mail to: OSFCI Scholarship Fund, PO Box 5703, Portland, OR 97228-5703.

For information about the 2015 Worldcon, go to www.sasquan.org.

Sasquan

The 73rd World Science Fiction Convention
August 19-23, 2015 · Spokane, Washington, USA



Brad W. Foster · David Gerrold
Vonda N. McIntyre · Tom Smith · Leslie Turek

Artwork by Brad Foster

Ken Scholes

Ken Scholes is the author of the internationally acclaimed, award-winning Psalms of Isaak series, published in the US by Tor. Ken's short fiction has been appearing in various magazines and anthologies since 2000 and has been collected into two volumes by Fairwood Press. He is a winner of the Writers of the Future contest and a frequent presenter and panelist at conventions and workshops. Ken lives in Saint Helens, OR, with his wife Jen and their two daughters, Lizzy and Rae. You can learn more about Ken and his books at www.kenscholes.com.

Shawna Reppert

From earliest childhood, Shawna Reppert has had a passion for stories. Her first novel, *The Stolen Luck* (2013) is available in e-book and Audible format. It won a silver medal for original world fantasy in the 2013 Global E Books Awards and a 2014 Eppie for fantasy romance. Her urban fantasy *Ravensblood*, set in an alternate version of the Pacific Northwest, won a gold medal in the Global E Books Awards. The sequel should be out this winter. Several 'indie' short stories are available for sale at Amazon, and her story "The Beast Within" appears in the steampunk anthology *Gears and Levers 2*.

Anna Sheehan

Anna Sheehan is the author of the Hal Clement Golden Duck award winning novel, *A Long, Long Sleep*. Her latest novel, *No Life But This*, is to be released in December, 2014.

Sheila Simonson

Sheila Simonson is a longtime fan and a member of the Endeavour Award committee. Her twelfth novel, *Beyond Confusion*, a mystery, is available from Perseverance Press or Amazon.com in both regular and eBook formats. Her new regency, *The Young Pretender*, is available from Uncial Press in e-book formats.

Edd Vick

Edd Vick is a 2002 graduate of the Clarion writer's workshop. He and his wife, novelist Amy Thomson, host a monthly workshop for genre writers, Sound on Paper. His story *Moon Does Run* was chosen for Year's Best SF 12. Edd was an adoption coordinator for Americans Adopting Orphans (2002-2010), receiving the 2007 Friend of Adoption award. He now works for the University Book Store in Seattle. Edd published alternative comic books for fifteen years, including well-received works by Donna Barr (*The Desert Peach*), Ed Brubaker (*Lowlife*), and Matt Howarth (*Bugtoun*). He has been closely involved with directing the Foolscap Science Fiction Conference, chairing for two years and working in just about every capacity.

Colleen Anderson, David Bara, Betty Bigelow, Jason V Brock, Bob Brown, Jennifer Brozek, Clayton Callahan, Judith R. Conly, Leah Cutter, Manny Frishberg, David W. Goldman, John Hedtke, Nina Kiriki Hoffman, Bill Johnson, Keffy R. M. Kehrl, Bart Kemper, Kenneth Lett, Kristin Landon,

Jennifer Linnaea, Rhiannon Louve, Richard A. Lovett, Marshall Ryan Maresca, MeiLin Miranda, Petrea Mitchell, Devon Monk, Mike Moscoe, G. David Nordley, SD Perry, J. A. Pitts, Phyllis Irene Radford, Joyce Reynolds-Ward, Mary Rosenblum, Kier Salmon, Brandon Seifert, Dale Ivan Smith, Debra Stansbury, Bruce Taylor, Wendy N. Wagner, Erik Wecks, Dean Wells, Jack Whitsel, George Willis, Jennifer Willis, Scott Alan Woodard

Creation Station

Covering a variety of topics and fandoms for a wide range of ages, Creation Station panels have the common theme of being interactive. With Hands-on projects and opportunities for attendees to perform, they specifically welcome people of all levels of experience and skills to come experiment with new activities and fandoms.

Jamie Bear

A longtime Cosplayer and general fangirl, Jamie has been helping behind the scenes and as an unofficial panelist for years. After helping on several Doctor Who and Creation Station panels as well as winning last year's costume ball, she looks forward to becoming an official panelist this year.

Karen Black

Karen has been participating in OryCon and Creation Station for nearly a decade as a writer, volunteer and panelist. She is an engineer-turned-farmer with a small farm west of Corvallis.

A.M. Brosius

A.M. Brosius is a pen name. He writes fiction and nonfiction: "history, real or feigned;" political-economic and cultural theory; and the history and techniques of swordplay. Brosius is an amateur historian, with varied interests including: Pristine Civilizations, Hellas and Byzantium, Medieval Europe, the Labor Movement, Dada and Surrealism, Lettrists and Situationists. He has studied and practiced swordplay for over thirty years. The Commonwealth in his novels reflects all of his many hobbies and interests.

Elizabeth Fellows

I am a Textile Artist and costumer who likes Dr. Who and Harry Potter.

Lupa Greenwolf

Lupa is an artist, author, and amateur naturalist in Portland, OR. Since 1998 she's incorporated hides and bones into costuming and other art, and is a common sight at conventions and festivals all around the Northwest. She is also the author of several books on nature spirituality, and

spends as much time researching (i.e., hiking and camping) as she can. She may be found online at www.thegreenwolf.com.

Kenneth Lett

Ken is a writer, blacksmith, professional Open Source developer and occasional podcaster whose degree in physics in no way qualifies him for these vocations. Creator of the 52 project, Ken wrote a short story every week for a year and hopes to build tools to help enable this sort of insanity for others.

Ellen Klowden - MSW

Ellen Klowden ("Rem"), Creation Station Founder & Manager, innovated her first fanfic-focused room at an anime convention in 2004. She has coordinated Creation Stations, rooms wherein fans of all skill levels learn, share, & teach writing, editing, arts, cosplay, crafts, & improv, directly at 18 conventions in OR, WA, & BC in 11 years, and indirectly at 4 others in WA & Alberta. She attended Renovation, her first Worldcon, as recipient of OSFCI's first John Andrews Memorial Worldcon Scholarship and is deeply, eternally grateful for the honor. Had she a TARDIS, she'd never miss a Worldcon (nor a Gally).



Photo by Mana of Twin Thornes

David Lathrop

Actor, cosplayer, singer, Time Lord, and finally ginger! Some of you might know me for my song "Hey There Rose Tyler", which I debuted last year at Kumoricon in Vancouver. It's an honor to be invited back this year to OryCon 36 as a panelist, and I hope everyone has as much fun as I plan on having!

Paige Mackmer

Geek with a bio degree. Works with dead people - they're actually not that interesting... New to cons but jumping in with both feet 'cause this is great. Loves hard sci-fi with kick-ass heroines and humanist themes. And cosplay. Browncoat.

Seth Milstein

Seth is a stand-up comic and writer in Eugene, OR. He writes articles, music reviews, and a serialized science fiction saga for *Exiled In Eugene Magazine*. He was recently featured in the documentary *I Am Road Comic*. Seth also likes pizza and has serious opinions about super hero movies.

Robert Plamondon

Robert Plamondon is a writer/hypnotist/engineer/farmer in Blodgett, Oregon. He has written three books, including one SF novel, *Last Survivor* (Norton Creek Press, 2008).

Roget Ratchford

"Mechanical engineer by day, body painter by night" sounds like the tag line to a very bad bit of late night cable fare, yet also pretty much describes me and my passion for both robotics and photography/body as canvas. I approach both disciplines

with the same style, infusing my engineering solutions with as much creativity as the market will allow, as well as using sophisticated technical tools to solve practical problems in body painting. From painting with laser light and long exposure, to using an airbrush to apply lubricants and adhesives to mechanisms, I enjoy combining worlds that might not otherwise meet.

Tristian Spillman

In addition to being a celebrated stand-up comedian, Master Spillman is an efficacious writer of comic books, a published playwright, and is in fact the very anthropomorphic personification of humility. (We have video proof.) Tristian lives in Gresham, OR with his beautiful wife, three better than average looking kids and a cat to which most observers seem to express ambivalence in regards to its attractiveness. For example they might say, "I don't know, it's an OK looking cat I guess." During a six month period of his senior year in high school, Tristian could do a back-flip.

Robert Berman, Betty Bigelow, Mike Chinakos, Stephen Couchman, Danica Dixon, Eric Hubbs, Kelsey Jaqua, Cindy Jensen, Kaitlynn Jensen, Rhiannon Louve, Laura McShane, Petrea Mitchell, Deborah Morera, Katrina Spillman, Debra Stansbury, Wynne Tegyn, Contessa Timmerman, Vincent P. Vaughn, Wolfcat, Arashi Young

Fandom

Haven't been to OryCon before? Interested in attending other conventions or exploring other fandoms? Fandom panels cover topics of interest to fans, convention goers, and convention committees. Learn some tips for enjoying the con, and about other fandoms in the area. Special time slots have been created for Fandom panels to give members a chance to create their own panels.

Gene Armstrong

Gene Armstrong has been a figure in Fandom for over 30 years. He is a founder of Rainfurrest. He has chaired Imperiacon, Knightcon, Angli-con, ConComCon, Rustycon, and Rainfurrest. He has vice-chaired Anglicon, Rustycon, Ory-Con, Rainfurrest, and ConComCon. He has held virtually every position one can in fandom. He has held executive positions on four Westercons, a Nasfic and is on the programing staff of Worldcon in Chicago and is the Facilities Division Director for the Worldcon in Spokane.

Stephen Couchman

Stephen Couchman operates alt-pop-culture events in & beyond Portland, Oregon, including the Steampunk Film Festival and its touring arm, the Marvelous Meandering Cinema Salon; GEAR Con, Portland's annual steampunk festival; HOWL CON, the horror/fantasy convention for werewolf lovers; and the Festival of Literature for Young Adults. He co-curates film & media at Clockwork Alchemy, godfathered the first Furlandia as operations manager and consulting co-chair, organized Portland's 50th anniversary Doctor Who mini-convention, and presents on steampunk, Lovecraftiana, conventioning, and other topics throughout the Pacific Northwest convention calendar.

Jim Fiscus

Jim Fiscus works in Portland as a writer and photographer. After time served as a photographer in the Navy, he freelanced as a photojournalist for a decade before going to grad school. After completing his MA in Middle East and Asian History, he worked as a medical and political writer in Oregon, and has written history books for high school students. His fiction has generally made use of his study of history, both as a source of stories and as the basis for alternate history stories. He is a Director of Science Fiction and Fantasy Writers of America (SFWA).



Photo by Mana of Twin Thornes

Rhiannon Louve

Rhiannon Louve is a freelance writer. She's published steampunk short stories, many table-top role-playing books, and contemporary Pagan theology. She's also completed somewhere around 10 novels in the last few years, and occasionally writes short fiction for hire. In addition, Rhiannon has a Master of Arts in Applied Theology and has taught World Religions at the college level. In her spare time, Rhiannon games (*Pathfinder*, *Dominion*, *Magic the Gathering* and others), sings and plays keyboard on various projects with Anthony Pryor, and plays with her dog, Okami. She can also cro-

chet and speak French.

Debra Stansbury

Debra is a long time OryCon volunteer. Not knowing when to stop, she also volunteers for GameStorm, OSFCI, and Kumoricon. In addition to this, she writes fiction, is a talented crocheter and embroiderer, organizes people and their things, and wanders the internet looking for shiny things.

Clayton Memorial Medical Fund

The Clayton Memorial Medical Fund helps writers deal with the financial burden imposed by medical and dental expenses. The Fund was created in July 1996 in response to the illness of Portland writer Jo Clayton. Our initial funding came from a national campaign by writers and fans of science fiction and fantasy who wanted to help Jo, and the Fund was named in Jo's honor after her death in February 1998.

The Clayton Fund helps professional science fiction, fantasy, horror, and mystery writers living in the Pacific Northwest. (Oregon, Washington, Idaho, and Alaska.) While we mainly help with medical expenses and co-pays, we have occasionally helped pay for emergency dental care. In the years since Jo's death, we have sent nearly \$25,000 to help Pacific Northwest writers facing medical emergencies.

In determining who is a professional writer, we generally follow the standards of Science Fiction and Fantasy Writers of America (SFWA) for Active or Associate membership in determining professional status.

If you know of a Northwest writer needing help because of illness or injury, or if you are a writer needing such help, please email us at ClaytonFund@sff.net. Or mail us at: Clayton Memorial Medical Fund c/o OSFCI, P.O. Box 5703, Portland, Oregon 97228.

Donations may be sent to the "Clayton Memorial Medical Fund/OSFCI" at the above address, or made by PayPal on our Web site. OSFCI is a 501(c)(3) non-profit corporation.

Web Site: www.osfci.org/clayton/



Painting by Jo Clayton
Copyright (c) 1998, Jo Clayton Estate

Suzanne Tompkins

Since discovering SF fandom in the mid-60's, Suzanne (aka Suzle) has co-edited four fanzines (two of which, *The Spanish Inquisition* and *Mainstream*, with husband Jerry Kaufman, were nominated for Hugos); helped found an SF club (WPSEFA in Pittsburgh); and helped run numerous SF cons (most recently the Seattle Potlatches, Renovation & LoneStarCon3, the 2011 & 2013 Worldcons). Suzle was the 2005 TransAtlantic FanFund winner and then served as the North American TAFF administrator until 2008. In real life, she works as an association manager/meeting planner. She and Jerry now publish *Littlebrook*, which can be found on line at www.efanzines.com.

Tom Whitmore

Tom Whitmore once chaired a Worldcon, but most people don't hold that against him. Book-seller, reviewer, fan, massage therapist: he now lives in Seattle with his partner Karen and five cats, and continues to be unpredictable.

Ben Yalow

I've been to almost 800 conventions, and worked on about a third of them, ranging from gophering to chairing regionals and Worldcon Division Head. I've also edited four books for NESFA Press, two of which were nominated for the Hugo Award.

Jamie Bear, Betty Bigelow, Danica Dixon, Cecilia Eng, Frog Jones, Rick Lindsley, Sonia Lyris, Susan R. Matthews, Petrea Mitchell, Louise Owen, Devlin Perez, Riona, Wynne Tegyn, Erik Wecks, Dean Wells, Rob Wynne

Fantasy & Horror

From fairy tales to things that go bump in the night, Fantasy & Horror Panels discuss popular authors, tropes, and the trends integral to these genres.

Jennifer Brozek

Jennifer Brozek is an award winning editor, game designer, and author. She has been writing role-playing games and professionally publishing fiction since 2004. With the number of edited anthologies, fiction sales, RPG books, and non-fiction books under her belt, Jennifer is often considered a Renaissance woman, but she prefers to be known as a word-slinger and optimist. Read more about her at www.jenniferbrozek.com or follow her on Twitter at @JenniferBrozek.

Mike Chinakos

A self-proclaimed Metal Maniac and lover of Horror, Sci-fi and Fantasy, Mike is the author of *Hollywood Cowboys*, *Kiss of the Traitor*, *Dead Town*, *Terminal Horizons*, *Grim Highways*, and

numerous short stories. He is currently writing the last installment of the Hollywood Cowboys series titled *Season of the Dead*. Mike is the Past President and co-founder of the Northwest Independent Writers Association.

Joan Gaustad

Joan and her husband, Roy Torley, perform Eastern European, American folk, and filk music under the name "North of the Black Sea." Her day job involves driving around the Portland metro area delivering blood samples, computer parts and other small packages, with side trips to *Grimm* filming locations between deliveries.

Jeff Davis

I was born in the Pacific Northwest and though my work took me around the world, I have always returned here. I study and write about archaeology, military history, spiritualism, and the paranormal. I have written nearly a dozen books on these subjects. People can find more about me on my website: www.ghostsandcritters.com.

Devon Monk

Devon Monk is the author of the urban fantasy Allie Beckstrom novels, the Broken Magic duology, the Age of Steam steampunk series, and the occasional short story. Her most recent novel *House Immortal* came out in early September and is the first book in a fantasy trilogy. When not writing, Devon is either drinking too much coffee or knitting silly things.

Phyllis Irene Radford

Irene Radford has been writing stories ever since she figured out what a pencil was for. A member of an endangered species—a native Oregonian who lives in Oregon—she and her husband make their home in Welches, Oregon where deer, bears, coyotes, hawks, owls, and woodpeckers feed regularly on their back deck. A museum trained historian, Irene has spent many hours prowling pioneer cemeteries deepening her connections to the past. Mostly Irene writes fantasy and historical fantasy including the best-selling Dragon Nimbus Series. In other lifetimes she writes urban fantasy as P.R. Frost and space opera as C.F. Bentley.

Jack Whitsel

Award-winning novelist Jack Whitsel is a California native

who lives in Portland, Oregon. He is also the author of the multiple award-winning *Shadows of Kings* (Twilight Times, 2012), book one of the Dragon Rising series. *Shades of Virtue* is the second installment of the Dragon Rising series.

Alma Alexander, Janet Borkowski, Jason V Brock, Stephen Couchman, Leah Cutter, Diana Francis, Andrew S. Fuller, Paul Groendes, Jason Gurley, Esther Jones, Karen

Azinger, Ken Lizzi, Rhiannon Louve, Pierce L Ledke, Marshall Ryan Maresca, Petrea Mitchell, Steve Perry, Anthony Pryor, Bryan Thomas Schmidt, Brandon Seifert, Shawna Reppert, Anna Sheehan, Amber D. Sistla, Wendy N. Wagner, Leia Weathington, Tom Whitmore



Photo by Shauna McKain-Storey

Gaming

Does a gamer's gender matter? Should a game be more than button mashing or dice rolling? How do you write an RPG, anyway? Discussions about how to create, run, or play games, whether they are board games, role-playing games, or electronic.

Jason Andrew

OryCon 36 Editor Guest of Honor (see pg 18).

Carl Cook

Long time con goer, role-player, book enjoyer, movie watcher, gamer. So, nerd I guess? Anyway, I know a lot about my opinions on stuff and am happy to share with anyone within earshot. Law enforcement background (not the gun kind—the paper pushing kind) and professional audience member/consumer of media. Looking forward to volunteering, too!

Rick Lindsley

Rick Lindsley has helped critique other authors' work but has never published anything other than technical papers himself. His day job has him supporting the Linux operating system at IBM; his night job is currently co-heading programming for OryCon 36. He has been a GM, a DM, and also webmaster for the 2011 Worldcon in Reno.

Gabriel Martin

Gabriel "Ninja-Elbow" is the President of the Oregon Chapter of Zombie Squad - the Nation's Premiere Zombie Suppression Force. When Zombie Suppression is slow, Zombie Squad does outreach and education in disaster preparedness. Gabriel has also been involved in many other nerdier pursuits with pride. He enjoys table-top role-playing games, historical war-gaming, miniature painting, popular fantasy fiction, comic books, blogging



Photo by Mana of Twin Thornes

about such things on Ninja-Elbow: Neo Grog-nard and Amateur Adventure Buddy, movie nights with his way cooler hipster friends, nerding out on heavy metal music, and a fan of the oft-hated found footage genre of movies.

Gene Armstrong, Clayton Callahan, Brian J. Hunt, Anthony Pryor, Daniel Reitman, Debra Stansbury, Eleanor Stokes, Vincent P. Vaughn, Wendy N. Wagner, Scott Alan Woodard

Media

What great or not-so-great new shows are you watching on television? Discussions cover television, movies, podcasts, blogs, video games and other media not bound to paper.

Brian J. Hunt

Until recently Brian believed that his mark on the world would be the creation of www.PelTorro.com, the Lionel Fanthorpe Badger Book website; and his editing of *The Outlandish Art of Mahlon Blaine*, a book dedicated to the works of a forgotten and under-appreciated Oregon born artist. That is until recently when his flash stories were published by *Every Day Fiction* and *10Flash Magazine*. Links to his stories can be found on www.GumballFiction.com.

Hunter Mayer

Independent game developer in a small strike team of two working on Apsomniacs titles. He is mostly focused on creating games for mobile platforms, but in past lives he has run (and played) with gamers of all walks, across many genres and forms. In between hours spent designing and coding games he actively helps level up two geeklings. Follow Hunter's musings on twitter @orionnoir and development blog at codeworxstudios.com where he drones on about his love affair with Dwarf Fortress if he's not playing around with Minecraft.

JR Ralls

JR Ralls is a movie producer based out of Portland, OR. He attended Lake Oswego High School, Willamette University (BS), Marylhurst University (MA) and taught in Japan for two years. He has had numerous short stories published and his most recent film is the movie *Dark Dungeons*. JR obtained the rights to the most widely published comic about role-playing games from Jack Chick. After a successful Kickstarter he partnered with Zombie Orpheus Entertainment (*The Gamers* and *Journey Quest*) and together they filmed the production in December of 2013. The movie will make its world premiere at Gen Con after which JR will begin work on his follow-up project.

George Willis

Has created props, miniatures, and mechanical FX for more than 20 films, including *Iron Man 2*, *Resident Evil: Extinction*, *X-Men: The Last Stand*, *I Robot*, *Underworld Evolution*, *Team America*, *Starship Troopers*, *The 5th Element*,

Titanic, *Apollo 13*, and the TV series *Star Trek: Enterprise*. In 2010, his improvised building skills landed him in the cast of the Discovery Channel's post apocalyptic survival reality series *The Colony*. George's writing has appeared in *The Los Angeles Times*, *Wired*, and the documentary *Hollywood UFO*. He currently works as a sculptor for Laika Studios, and is producing a 16mm independent feature film shot on Route 66.

Scott Alan Woodard

Scott Alan Woodard is a writer, voice actor, and podcast producer. He penned four officially licensed, feature-length audio dramas for Big Finish Productions including three Doctor Who adventures and one Dark Shadows tale (all starring members of the original casts). A fifth script has been produced by Colonial Radio Theatre. He is also the writer of the forthcoming Sixth Gun Role-playing Game from Pinnacle Entertainment. In his spare time(?), Scott is the producer and co-host of three pop culture podcasts all available at www.g2vpodcast.com.

Rob Wynne

Rob Wynne is a musician, podcaster, gamer, con runner, and occasional blogger who currently lives in the Seattle area. In 1997, he helped Dan Hollifield create *Aphelion Webzine*, an amateur original fiction website which is still publishing today. He has been on the committee of Gafilk, the Georgia filk convention, since 1999. In 2011, he helped launch the podcast *Tadpoolery*, a weekly, general interest geek-oriented show.

David Bara, Ken Lizzi, Pierce I Ledke, Marshall Ryan Maresca, Petrea Mitchell, SD Perry, Anthony Pryor, Dale Ivan Smith, Eleanor Stokes, Tammy Tripp, Wendy N. Wagner, Jennifer Willis

Music Panels, Workshops & Performances

99 filkers in line at the con...Music Panels can be a chance for the audience to break out their harmonizing skills. Learn about filk, song circles, etiquette of participating, and techniques or aspects of musical performance. Audience participation is frequently encouraged. Musical Performances are concerts by a single person or small group, with performances ranging from 30 to 60 minutes in length.

Callie Hills

Callie Hills is a native of the Pacific Northwest. An acoustic musician, computer geek, and fiber artist, Callie enjoys expanding her knowledge in each of these areas. An accomplished performer who enjoys improvisation and "insta-band" collaborations, Callie's motto is "have flutes, will travel", and she can frequently be found plotting to commit harmonic mayhem on unsuspecting audiences, who usually find the results delightful.

A Call for Photos

Did you capture a fantastic photo at OryCon this year? We would love to see and share your photos! Send a link to your online gallery to photos@orycon.org. Please include a statement from the owner of the work giving OryCon permission to reproduce, publish, and distribute the work for the purpose of promoting OryCon. Previous convention photos can be viewed at: www.flickr.com/photos/orycon



Photo by
Mana of Twin Thornes

We want to
hear
from you!



The ConCom of OryCon are dedicated to constant improvement and last year we started a post-convention survey so that anyone can anonymously give input about their convention experience. The information from the survey and the traditional Onions and Orchids panel (panel details below) was compiled for use by the OryCon 36 committee.

The survey covers the departments of Registration, Member Services, Programming, Hospitality, Socials, Filking, Gaming, Fan Tables, OryKids, Creation Station, Dealers Room, and Art Show. We're always looking to improve, so please take a few minutes to give us some feedback on your experience.

Visit the OryCon36 Survey:
sites.google.com/site/oryconsurveys/

Onions and Orchids

Sunday, Nov 9 at 2pm in the Morrison room.

This is your chance to give the OryCon committee feedback. Help us make OryCon better. This is also a great time to volunteer!

Steve Dixon

I have been involved in music since I was a kid playing cello in the third grade, and involved with the filk community since the late 80's. I am a singer/songwriter and have performed at numerous Northwest conventions both solo and with the group A Little Knight Music. I have also performed at numerous ren faires with The Seattle Knights. I was also the Interfilk guest at FilkOntario in 1996. I live in Marysville, Washington with my wife of 30 years, Jody. I have two daughters, Danica and Stephanie, a grandson, Duvækk, and another grandkid on the way. This year again I am very pleased to be performing with my wife Jody and daughter Danica.

Cecilia Eng

Writing and performing sci-fi/fantasy music since 1985, Cecilia's albums, *Of Shoes and Ships* (1988) and *Harmony in Practice*, were produced by Firebird Arts & Music. Cecilia has also contributed to a number of albums based on the writings of fantasy writer Mercedes Lackey as well as doing behind-the-scenes midi arrangements and orchestration for some of Michael Longcor's CD's. For over a decade, she has been helping to bring music performers to OryCon and other conventions in the Pacific Northwest through the non-profit association, Friends of Filk, and can often be found raising money behind their dealers tables at conventions in the area.

John R. Gray III

John R. Gray III has been showing his artwork at convention art shows nationally since 1981. He is also currently working as a freelance commercial artist and as a luthier, building custom autoharps. He recently became interested in Filk and soon joined up with the filk group, Starlight. www.johnrgrayiii.com.

Frank Hayes

Frank Hayes edits *Computerworld's* Daily Shark feature—true tales of IT life, fresh every weekday—and is a filk songwriter (“Never Set the Cat on Fire,” “When I Was a Boy”) whose voice was used to wake up shuttle astronauts in space—twice.

Jessica F. Hebert

Jessica Hebert is a PhD student in biology with over 12 years of scientific research specializing in pregnancy, cervical cancer, and other women's health concerns. When she's not in the lab, she's the fire-dancing, cannon-exploding shantymistress Greta of PDXYAR, 1/3 of nerdband The PDX Broadsides, and the proud Caffeinatrix merchant of Black Blood of the Earth coffee to Portland denizens. Skol!

John Hedtke

John Hedtke, award-winning author of 26 non-fiction books and close to 200 magazine articles, owns and operates Double Tall Consulting, (providing writing, consulting, and training services) and Double Tall Press (specializing in nonfiction books). John blogs about writing on “Hey, Kids! Become an Author at Home in Your Spare Time and Earn Big Bucks!” at tradebook-author.com. When not occupied writing books

and consulting, John plays the banjo and sleeps late as much as possible. John and his amazing wife Marilyn sing together, travel, and go bowling. They live in Eugene, OR, with three cats. www.hedtke.com.

Bob Kanefsky

Bob Kanefsky is a filk parodist. His lyrics are available on www.songworm.com. In his mundane day job, which is neither, he writes software used for day-to-day operation of pretend human missions to Mars and asteroids, real robotic missions to Mars and the Moon, and the International Space Station.

Sunnie Larsen

Sunnie Larsen is a life-long performer who often claims that music is her first language. She began violin lessons at the age of 3, and over the years branched out into piano, string bass, guitar, viola, and mandolin. She splits her time between her professional career as a 911 dispatcher and her personal life as a rock musician. You can find Sunnie performing with Seattle groups Vixy & Tony, Bone Poets Orchestra, Ship of Dreams, and Eleusyve Productions.

Christian Lipski

Christian has been a comics journalist, convention panelist, and judge for the 2014 Eisner Awards. He is also the guitarist for the geek folk group The PDX Broadsides. Christian lives in Portland OR.

Hollyanna McCollom

Hollyanna is the author of the first and second edition of the *Moon Portland* guidebook. She represents one-third of the PDX Broadsides, a musical trio of nerd enthusiasts who sing about stuff like books, science, comics and pirates. She is also a representative for the Alter Egos Society, a costume and prop fabrication organization and a performer with the live music and fire dancing troupe, Fire Kraken.

David Rogers

Singer-songwriter and classical guitarist. Self-produced recording artist.

Andrew Ross

Andrew Ross disguises himself as a stodgy, high-priced Alpha Male attorney and suburban father of two in the mundane world, in an effort to hide his (poorly kept) secret existence as a musician, parody lyricist, book blogger and space mercenary. He has been an OryCon regular since 1997 and helped to run the music programming since 2005. He has been a guest at GaFilk, ConFlikt and Conterpoint, and appeared on the Pegasus ballot for best songwriter and best badass song.

Roy Torley

Roy Torley started playing the upright string bass in fourth grade. He is recognized as a virtuoso

on the Ukrainian bandura and Russian balalaika. He regularly performs with his wife, Joan Gaustad, at the Northwest Folklife Festival and in the Portland-metro area, Oregon. He helped create and develop the first wind energy technology program at Columbia Gorge Community College in 2006. He currently tutors, does web site development, and gives lecture-demos at local retirement communities.

Angela Webber

The Doubleclicks (thedoubleclicks.com) are a geeky folk-pop sister duo, featuring clever lyrics about dinosaurs, literature, love and the Internet—with a cello, guitar, and meowing kitten keyboard. Their 2013 release *Lasers and Feelings* debuted in the top 10 Billboard comedy albums chart, and their 2014 release *Dimetrodon* was funded by an \$80,000 Kickstarter project. Their songs and YouTube videos have been viewed

over 1 million times and are featured on BoingBoing, Kotaku, the Huffington Post, and on NPR shows *Live Wire*, *All Things Acoustic*, and *State of Wonder*.

Aubrey Webber

The Doubleclicks (thedoubleclicks.com) are a geeky folk-pop sister duo, featuring clever lyrics about dinosaurs, literature, love and the Internet—with a cello, guitar, and meowing kitten keyboard. Their 2013 release *Lasers and Feelings* debuted in the top 10 Billboard comedy albums chart, and their 2014 release *Dimetrodon* was funded by an \$80,000 Kickstarter project. Their songs and YouTube videos have been viewed over 1 million times and are featured on BoingBoing, Kotaku, the Huffington Post, and on NPR shows *Live Wire*, *All Things*

Acoustic, and *State of Wonder*.

Vixy & Tony

OryCon 36 Music Guest of Honor (see pg 19).

John C. Bunnell, Danica Dixon, Jody Dixon, Joan Gaustad, Jeffrey Hitchin, Riona, Steve Savitzky, Eleanor Stokes, C.D. Woodbury, Rob Wynne

Science Fiction

What is the future of dental floss? We can't talk to Flipper, so how can we talk to aliens? Could we survive the Centauri Flu? Fiction based on imagined technological advances, social and environmental changes, and an uncertain future is the binding force behind conventions like OryCon. You know—your typical light, coffee house conversation.



Photo by Meredith Cook

Jason Andrew

OryCon 36 Editor Guest of Honor (see pg 18).

Jason V Brock

A writer, editor, filmmaker, composer, and artist, published in *Butcher Knives & Body Counts*, *A Darke Phantastique*, *Weird Fiction Review*, *Fangoria*, S.T. Joshi's Black Wings series, and many others, Jason has a pro digest called [Name]3ss. His films include *Charles Beaumont: The Short Life Of Twilight Zone's Magic Man*, *The Ackermomster Chronicles!*, and *Image, Reflection, Shadow: Artists Of The Fantastic*. He is the composer and instrumentalist/singer for his band, Chiaroscuro. Brock loves his wife, Sunni, their family of reptiles/amphibians, and vegan/vegetarianism. www.jasunni.com.

Richard A. Lovett

A 116-time contributor to *Analog*, Richard writes a mix of science fact and short fiction. His 50 science fiction stories have also appeared in *Cosmos*, *Nature*, *Abyss & Apex*, *Wisconsin* magazine, *Running Times*, and *Marathon & Beyond*. He is a running coach, Ph.D. economist, former law professor, and holder of a B.S. in astrophysics, and has written books about bicycling, running, and cross-country skiing. His book, *Phantom Sense and Other Stories*, was recently released in a variety of print and electronic formats by Strange Wolf Press.

Mark Niemann-Ross

Mark's science fiction has appeared in *Analog* and *Stupefying Stories*, as well as self-published works. You'll find a complete list at strangewolf.us.

William F. Nolan

OryCon 36 Writer Guest of Honor (see pg 15).

Wendy N. Wagner

Wendy N. Wagner's short fiction has appeared in *Pathfinder Tales*, *Beneath Ceaseless Skies* and many anthologies, including *The Way of the Wizard* (Prime, 2010), *Armored* (Baen, 2012), and *Heiresses of Russ 2013: The Year's Best Lesbian Speculative Fiction*. Her first novel, a *Pathfinder Tales* adventure, is due out 2014. Ms. Wagner lives with her very understanding family in Portland, Oregon, and blogs at www.inkpunks.com.

David Bara, Betty Bigelow, A.M. Brosius, Jennifer Brozek, Mike Chinakos, Judith R. Conly, Howard Davidson, David W. Goldman, Jessica F. Hebert, William Hertling, Jason M. Hough, Matt Huntley, Bob Kanefsky, Keffy R. M. Kehrl, Bart Kemper, Lexlothor LEXY, Jennifer Linnaea, Ken Lizzi, Steve Perry, JR Ralls, Roget Ratchford, Joyce Reynolds-Ward, Mary Rosenblum, Anna Sheehan, Sheila Simonson, Dale Ivan Smith, Eleanor Stokes, Tom Whitmore, George Willis, Daniel H. Wilson

Science & Technology

Science and technology are producing some pretty amazing things. The Science and Technology Panels explore the discoveries of today and what is projected for the near future. Find out if science can save the world and how to keep up with the latest developments.

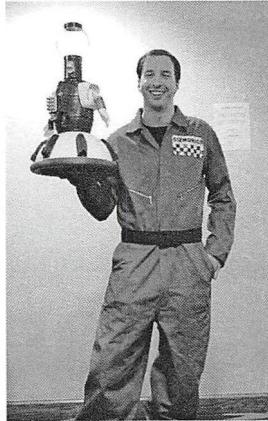


Photo by Mana of Twin Thornes

Bob Brown

Bob Brown is the author of *The Damsel, the Dragon and the Knight*, a children's book. He is also the co-author of *The Lost Enforcer*, with Irene Radford, and numerous short stories. Bob is also a Health Physicist and works at the Hanford Nuclear Reservation where he has worked for most of his career.

Manny Frishberg

Manny Frishberg was born just south of New York City but he has made his home on the west coast for more than 35 years. He studied writing and journalism at PSU and spent four years covering the Puget Sound area for *Wired News* online.

Manny has been lucky enough to learn Sf writing from a couple of dozen brilliant writers and teachers for the past 25 years. He has been selling stories for the last five. For the past several years he and his partner have made their home in the shadow of SeaTac Airport, where they raise cats and teenage boys for amusement.

Hugh S. Gregory

A survivor of a recent battle with cancer, Hugh is an avid professional Spaceflight Historian based in Vancouver, Canada. Hugh has worked as an Engineers' Surveyor and an Industrial Paramedic. He has produced and sold videos on spaceflight history. His latest research includes the conceptual theory for the ELDSRR space reactor, Project MOSS for the Musk Observatory, Project MAST for the Mars Society and recently co-authored a paper in *Cartographica* about mapping on Mars.

Bart Kemper

Bart Kemper is a Professional Engineer and based in Louisiana. When he is not there, he is somewhere else, such as Iraq, Afghanistan, Vietnam, or Washington State. He's a writer, soldier, engineer, photographer, father, inventor, and problem solver. Using explosives. No boom today. Maybe boom tomorrow.

Kristin Landon

Kristin Landon is the author of *The Hidden Worlds*, *The Cold Minds*, and *The Dark Reaches*, an SF adventure trilogy from Ace Books. She is currently laying the groundwork for a new book series set in a larger universe.

Lexlothor, LEXY

I am a paleoanthropologist with experience in collecting, curating and preparing vertebrate fossils. I have excavated creatures as varied as Ice Age mountain goats in the Grand Canyon and dinosaur skeletons on the Standing Rock Sioux Reservation in S. Dakota. I have discovered species that were new to science. My natural history exhibit work is on display in museums around the world. I am an artist, cartoonist, sculptor and published author. My bibliography includes peer reviewed scientific papers and fantasy novels. I currently live in Puget Sound where I make dragons for fun and profit on my back porch.

G. David Nordley

G. David Nordley is the pen name of Gerald David Nordley, an author and astronomical engineer. As a writer, his main interest is the future of human exploration and settlement of space, and his stories typically focus on the dramatic aspects of individual lives within the broad sweep of a plausible human future. He is a past Hugo and nebula award nominee as well as a four-time winner of the Analog Science Fiction/Science Fact annual "AnLab" reader's poll. His latest novel is *The Black Hole Project*, with C. S. Lowe, and a collection, *Among the Stars*. www.gdnordley.com.

Karen Black, Jason V Brock, Howard Davidson, David W. Goldman, Jessica F. Hebert, William Hertling, Melinda Hutson,

Bob Kanefsky, Rick Lindsley, Pierce L Ledke, Petrea Mitchell, Mike Moscoe, Mark Niemann-Ross, Louise Owen, Amber D. Sistla, Edward Stiner, Roy Torley, George Willis, Jennifer Willis



Photo by Robert Armstrong

Society, Politics & History

Conflicting cultures, censorship, Big Brother, social change, lasting peace, and preserving the environment are all topics that can lead to highly controversial discussions. Panels will cover topics like these and the ideas that support one stance or another.

David Bara

Dave Bara grew up as a fan of the Gemini and Apollo space programs and dreamed of being an astronaut one day. Since that time he has restricted his journeys into space to the written word. He has published numerous short stories and written four novels, of which *Speedwing* was published in August of 2012 by Whiskey Creek Press. *Impulse*, the first book in The Lightship Chronicles series is coming in February 2015 from DAW Books in the US and Del Rey in the UK. Dave lives in the greater Seattle area. You can find Dave online at www.davebara.com.



Photo by Mana of Twin Thornes

Clayton Callahan

Clayton Callahan served in the navy with an anti-terrorist unit back in the 1980s. After 9/11 he enlisted in the army and is now an Iraq War veteran twice over. Between deployments, he worked as a deputy sheriff, a correctional officer and a federal Special Agent. He's the author of *Star Run*, a SF role playing game. His first novel published, *Tales of The Screaming Eagle*, came out in 2014. Visit his blog at quickandeasygames.wordpress.com.

Joyce Reynolds-Ward

Joyce Reynolds-Ward is a Portland, Oregon writer, skier, horsewoman, and special education teacher. Her novels *Pledges of Honor* and *Seeking Shelter at the End of the World* will come out from eTreasures Publishing in 2014, and her novels *Netwalk: Expanded Edition* and *Netwalker Uprising* are available through Amazon, Barnes and Noble, Google Play, and other sources. Free short stories in her Netwalk universe and other materials can be found on her website, www.joycereynoldsward.com.

Jennifer Willis

Jennifer Willis is a writer and editor whose work has appeared in *The Oregonian*, *The Christian Science Monitor*, *Salon.com*, *The Portland Tribune*, *The Writer*, *Religion and Politics*, and *Spirituality & Health*. Notable interviewees include Robert J. Sawyer, Jim Butcher, Stanley Schmidt, Jay Lake, Deborah J. Ross, Starhawk, Janet Farrar, Kelly Sue DeConnick, and Matt Fraction. In fiction she focuses on urban fantasy and playful mayhem and is the author of the YA Valhalla series and *Rhythm*. In 2014, she was awarded the Adam Copeland Award by the Northwest Independent Writers Association. She is the editor/director of the 2014 NIWA Anthology. Find her at jennifer-willis.com.

Gina Botel, Jason V Brock, A.M. Brosius, Bob Brown, Mike Chinakos, Judith R. Conly, Kelly Doyle, Elton Elliott, Manny Frishberg, Frog Jones, Bart Kemper, Kristin Landon, Rhiannon Louve, Marshall Ryan Maresca, Susan R. Matthews, Andrew Nisbet, G. David Nordley, Doug Odell, Daniel Reitman, Sheila Simonson, Jaculin Smith, Wynne Tegyn, Theresa (Darklady) Reed, Tammy Tripp

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Don't Miss an Event

All of OryCon 36 programming is listed online. Panels can be sorted by date, track topic, location, and by panelist. When viewing

panelist schedules, the information is separated into "speaking" and "moderation" schedules and are not integrated with the rest of the panelist's schedule.

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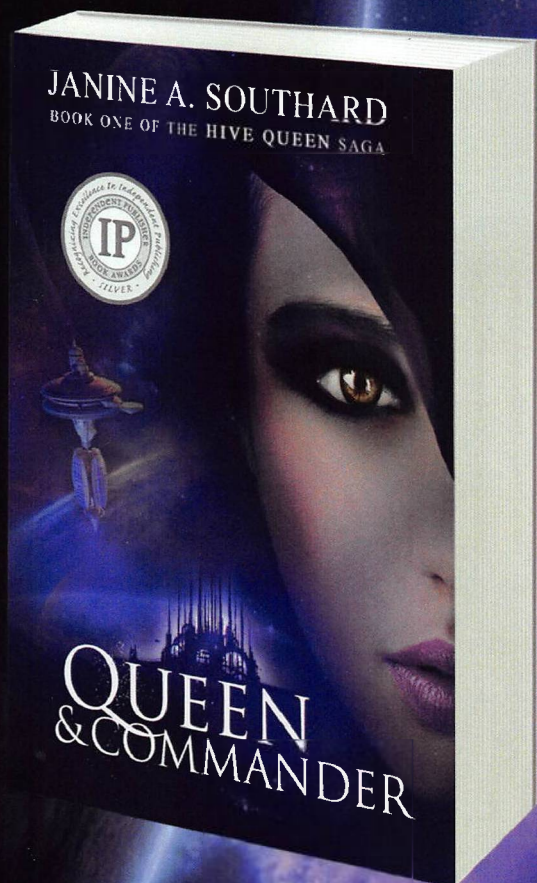
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THE HIVE QUEEN SAGA

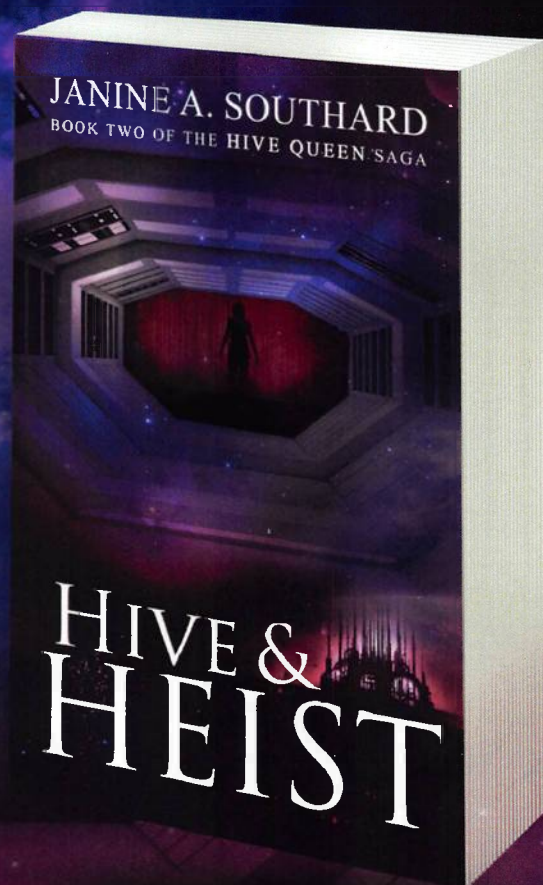


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Donnie Darko Girl review blog

“Right from the beginning I was trying to figure out the intricacies.”

Pagan Book Reviews



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www.janinesouthard.com



Pavilion Of The Golden Dragon, Mark Roland